

2023-2024 NORTH DAKOTA DEER HUNTING PROCLAMATION

Pursuant to North Dakota law and the recommendation of the Game and Fish Director, I hereby declare open seasons for the taking of deer with bow (Deer Bow), firearms (Deer Gun), Muzzleloader and Youth Deer season. Except as provided hereinafter or otherwise by law, no person shall hunt, kill, take, possess, transport, or so attempt to hunt, kill, take, transport, or possess any deer or parts thereof.

DEFINITIONS. As hereinafter used, unless the content or subject matter otherwise requires: “Game” shall include any of those species of big game, small game, or furbearers as defined in section 20.1-01-02 of the North Dakota Century Code. “Edible flesh” (big game animals) shall be both front quarters, both hind quarters, and back straps but does not include meat ruined by bullet or natural causes. “Common Carriers” are shipping companies, commercial meat processors and taxidermists. “Processed and Packaged Meat” is meat, which has been cut/ground and wrapped. Quartered or boned out pieces of meat are not considered “processed”.

1. SEASON DATES, TIMES, OPEN AREAS

SEASON	AREAS	OPENS	CLOSES	RESTRICTIONS
<i>Deer Bow</i>	Statewide	Sep 1 (12 noon)	*Jan. 7	<i>Residents</i> – Any deer is legal. No unit restrictions. <i>Nonresidents</i> – Restricted to species of deer described on license. Orange clothing required of all bow hunters and those accompanying apprentice license holders during Deer Gun season.
*Exception See Section 4 - Special Herd Reduction Deer Seasons				
<i>Deer Gun</i>	All Units	Nov. 10 (12 noon) 16 ½ Day Season	Nov. 26	Restricted to type of deer and unit on license. Type of deer includes species and whether antlerless or antlered (at least one visible antler). See map at end for unit descriptions. Note exception for white-tailed deer hunter in 4B, 4C, 4D and 4E. Orange clothing required for gun hunters and those accompanying apprentice and youth license holders.
<i>Muzzleloader</i>	Statewide	Dec. 1 (12 noon)	Dec. 17	Restricted to white-tailed deer only and type of deer on license. No unit restrictions. Orange clothing required for muzzleloader hunters and those accompanying apprentice license holders.
<i>Youth Deer</i>	Statewide	Sept. 15 (12 noon)	Sept. 24	11-, 12- and 13-year-olds – Antlerless white-tailed deer only. 14- and 15-year-olds – Any deer is legal. No unit restrictions. Except in hunting units 4A-4F, 3B1 and 3B2 a special license is required to hunt antlered mule deer. These licenses are valid only in the unit specified on the license. Orange clothing required for youth hunter, their mentors and those accompanying apprentice license holders.

HOURS OF HUNTING are one-half (½) hour before sunrise to one-half (½) hour after sunset except when seasons open as noted above. Hunters must cease any hunting activity, leave any stand or blind, and must be in the process of leaving the field at the close of shooting hours (one-half (½) hour after sunset). All season openers are Central Time.

2. ELIGIBILITY

Who May Apply – Any resident or nonresident is eligible for each of the following seasons (Deer Bow, Deer Gun, Muzzleloader). Additionally, residents ages 11, 12 and 13 are eligible for a statewide antlerless white-tailed deer license (this includes those who are age 10 providing their 11th birthday occurs in the same year as the Youth Deer season). Residents ages 14 and 15 are eligible to apply for a once-in-a-life-time any-deer license in-lieu of a Deer Gun license (this includes youth who are age 13 providing they will be age 14 during the same year as the respective big game hunting season).

Licenses for Military Personnel – North Dakota residents who were on federal active duty with the United States Armed Forces under Title 10, stationed outside of the state and received the expeditionary medal or campaign badge during the 2022 Deer Gun season and make application during the application period are eligible to purchase one white-tailed Deer Gun license of their choice in the unit of their choice. Applicants are required to include documentation showing their award or qualification for the award with their application. Applications received after the close of the application period will be issued based on licenses available.

Youth Deer Season (Residents Only) – Residents whose 11th, 12th or 13th birthday occurs in the same calendar year as a youth deer hunting season are eligible for a statewide antlerless white-tailed deer license valid for Youth Deer season and Deer Gun season. Individuals age 14 and 15 who have either not previously applied for a regular Deer Gun license or who have applied but have never received a regular Deer Gun license are eligible to receive one deer license valid for the Youth Deer season and Deer Gun season, this includes youth who are age 13 providing they will be age 14 during the same year as the respective big game hunting season as well as those youth who apply at age 15 but will be turning 16 after they have applied for their license.

Anyone applying for these licenses is not eligible to apply for a license for the regular Deer Gun season. In addition, each youth must be accompanied (must be able to have unaided verbal contact) by at least one unarmed parent, guardian, or adult authorized by their parent or guardian during the Youth Deer season. All non-licensees are prohibited from carrying a firearm or bow while accompanying a Youth Deer licensee hunting in the field during the Youth Deer season. A non-licensee is a person not having a Youth Deer license.

Quadriplegics who apply for and receive a Deer Gun season license through the lottery will be eligible to hunt during the Youth Deer season. Quadriplegics who hunt during the Youth Deer season must adhere to the unit and deer-type restrictions on their license.

3. LICENSES

Deer Gun, Youth Deer, Muzzleloader and Deer Bow hunters will have their license number printed on their certificate. It is illegal to purchase more than one regular Deer Bow license. Licenses are not transferable. No person may give, barter, or sell an issued license to another person.

Deer Bow – All resident licenses may be purchased through the Department's Bismarck office, online through the Department website or authorized license vendors. A person may only purchase one regular season archery license per year.

Nonresident Deer Bow – General nonresident bow licenses for white-tailed deer may be purchased through the Department's Bismarck office, online through the Department website or authorized

license vendors. Eight hundred sixty-two (862) nonresident any-deer licenses (which include mule deer) are issued by lottery only from the Department's Bismarck office.

Deer Gun – Licenses are issued by a weighted lottery drawing among eligible applicants as prescribed by the Director. Unsuccessful lottery applicants may apply for any remaining licenses in the subsequent lottery drawing. Any remaining Deer Gun licenses after the unsuccessful applicant drawing may be issued by lottery or on a first-come, first-served basis to eligible individuals who have not been issued a 2022 deer gun license.

Muzzleloader – Licenses are issued by a weighted lottery drawing among eligible applicants.

Fees – The appropriate fee must accompany all Deer Gun, Youth Deer, and or Muzzleloader applications.

Gratis and Nonresident Landowner Preferential Licenses – Gratis and nonresident preferential licenses are issued only through the Department's Bismarck office and the number of gratis licenses issued will be subtracted from the maximum number of Deer Gun licenses available for each unit.

4. FIREARMS AND ARCHERY EQUIPMENT

Deer Bow Season – Section 1a: A bow must be pulled, held, and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than at the bowstring. Arrows capable of causing damage or injury to the animal in excess of that inflicted by the cutting edges of the broadhead, are prohibited while hunting big game with a bow (e.g., explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal). No firearms, except handguns, may be in the hunter's possession while hunting with a Deer Bow license. However, handguns may not be used in any manner to assist in the harvest of a deer on an archery license. Crossbows are not legal, except with a permit from the North Dakota Game and Fish Department Director.

Deer Bow Season – Section 1b: A compound bow used for hunting deer must have at least 35 pounds of draw at 28 inches or less draw length. Recurve and long bows used for hunting deer must have at least 35 pounds of draw at 28 inches. Arrows must be at least 24 inches long, tipped with a metal broadhead, with at least two sharp cutting edges, and have a cutting diameter of at least $\frac{3}{4}$ inch (i.e., not able to pass through a $\frac{3}{4}$ inch ring.). It is illegal to hunt big game with barbed arrows (barbed refers to an arrowhead with any fixed portion of the rear or trailing edge of the arrowhead forming an angle less than 90 degrees with the shaft). Broadheads with mechanical or retractable blades are legal. Telescopic sights, range finding devices, battery-powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted. Exception: a lighted nock and recording devices which do not aid in range finding, sighting or shooting the bow are permitted. Handheld range finding devices are legal. When permitted, crossbows must: a) have a minimum draw weight of 75 pounds, b) be equipped with a working safety to prevent accidental firing, c) use arrows or bolts at least 14 inches in length. Crossbows equipped with pistol grips and designed to be fired with one hand are illegal. Crossbow hunters may use telescopic, battery powered, or electronically lighted reticle not exceeding a maximum power of eight, but must comply with all other archery equipment regulations listed above.

Deer Gun and Youth Deer Seasons – Centerfire rifles of .22 caliber or larger and muzzleloading rifles of .45 caliber or larger are legal for deer. Centerfire and muzzleloader rifles must be designed to be fired from the shoulder. Rifled slugs or patched round balls of 20 gauge or larger are legal for

shotguns and muzzleloading shotguns. Minimum barrel length of shotguns is 18 inches. Handguns must have a minimum barrel length of 4 inches and be .35 cal. or larger. In addition, any centerfire handgun designed to fire a legal rifle cartridge shall be legal. Muzzleloading handguns must be .50 caliber or larger. Fully automatic firearms, full-metal jacketed bullets, which are non-expanding, as well as altered projectiles, are prohibited. All legal bow equipment, including crossbows, as listed above in the Deer Bow season section shall be legal during the Deer Gun season. Crossbows are legal during the Deer Gun season for an individual with a Deer Gun license or an individual age 14 or 15 with a Youth Deer license. Crossbows must: a) have a minimum draw weight of 75 pounds, b) be equipped with a working safety to prevent accidental firing, c) use arrows or bolts at least 14 inches in length. Crossbows equipped with pistol grips and designed to be fired with one hand are illegal. Pre-charged pneumatic air guns, charged from an external high compression source such as an air compressor, air tank or an external hand pump are legal for deer but must fire a projectile (excluding air bolts) of at least .35 caliber in diameter and at least 150 grains in weight with a minimum muzzle velocity of 600 feet per second.

Areas Closed to Hunting with Centerfire Rifles – During the open Deer Gun season only handguns, shotguns with rifled slugs, legal muzzleloading firearms and legal bow equipment may be used for the taking of deer on the following areas:

- A. That portion of unit 2L starting where ND Highway 19 meets the east shore of Six Mile Bay on Devils Lake, then south and east along the north shore of Devils Lake to the South Creel Township line, then north to ND Highway 19, then west on ND Highway 19 to the point of origin, except Camp Grafton where a limited number of special either sex permits will be issued to disabled veterans. Check with the Barnes County Veterans Service Office for details (701) 845-8511.
- B. The areas north and south of Bismarck described as follows: In unit 3B3, starting on ND Highway 1804 at the north boundary of the Double Ditch Indian Village site, then south on ND Highway 1804 to the junction with the road known as River Road, then south on River Road to the Bismarck city limits, then west to the west bank of the Missouri River, then following the west bank of the Missouri River to a point directly west of the north boundary of the Double Ditch Indian Village site, to include river islands and sandbars, then east to the point of origin. In unit 3C, an area starting where the southwest boundary of the city limits of Bismarck join the east bank of the Missouri River, then following the city limits of Bismarck easterly to the point where it meets the west bank of Apple Creek in the northeast one-quarter of Section 26, Township 138 North, Range 80 West, then following the west bank of Apple Creek in a general southwest direction to its junction with the north boundary of Apple Creek Wildlife Management Area (WMA) and then west and south along the WMA boundary to the Missouri River, then following the east bank of the Missouri River to the point of origin.
- C. That portion of unit 3C starting on ND Highway 1806 from Mandan city limits south to a point directly west of the mouth of the Heart River. Then east to the west bank of the Missouri River, then northerly along the west bank of the Missouri River to Mandan city limits and then west along Mandan city limits to the point of origin.
- D. Approximately 171 acres so posted in unit 3B1 within Sections 2, 10, and 11, Township 151 North, Range 104 West in McKenzie County, North Dakota.
- E. Those wildlife management areas posted with firearms restrictions at major access points.

- F. Approximately 90 acres so posted in unit 3B3 within Section 18, Township 147 North, Range 83 West in the Wolf Creek Campground area in McLean County, North Dakota. The lakeside boundary is the water's edge.
- G. Approximately 60 acres so posted in unit 2K1 within sections 21 and 28, Township 148 North, Range 83 West in the East Totten Trail Campground area in McLean County, North Dakota. The lakeside boundary is the water's edge.

Muzzleloader Season – Muzzleloading long guns of .45 caliber or larger, and handguns .50 caliber or larger, having all components loaded through the muzzle, with flint or percussion ignition, firing black powder or black powder substitutes are legal. Smokeless powders are not legal. Telescopic sights are prohibited. Exception: no magnification (1X) scopes are legal for Muzzleloader season.

Special Deer-Bow Herd Reduction Seasons

Concurrent Deer-Bow Herd Reduction Seasons for any antlerless deer will be available for the areas listed below. These areas include public and privately owned land. All privately owned land requires access permission from the landowner. All lands within city limits or in specified management zones require an access permit in addition to the Special Deer-Bow Herd Reduction license unless otherwise noted. Access permits are limited and based on availability. The season shall open at 12:00 (noon) Central Time, September 1, 2023, and close 30 minutes after sunset January 31, 2024. Further restrictions may apply for season dates, locations, number of licenses and other specifications in the permitted management zones according to the managing entity.

The cost for each Deer-Bow Herd Reduction license is \$30 for residents and \$250 for non-residents. The bag limit shall be one any antlerless deer for each license.

South Bismarck/Mandan

Portions of the cities of Bismarck, Mandan and adjacent areas referred to as the South Bismarck/Mandan Deer Management Zone. This land includes public and privately owned land. Hunters who desire to hunt within the Deer Management Zone must meet the requirements as described below.

- A. Private land south and east of the City of Bismarck in Burleigh County is described as follows: starting where the southwest boundary of the city limits of Bismarck joins the east bank of the Missouri River, then following the city limits of Bismarck east to the point where it meets the west bank of Apple Creek in the northeast one-quarter of Section 26, Township 138 North, Range 80 West, then following the west bank of Apple Creek in a general southwest direction to its junction with the north boundary of Apple Creek Wildlife Management Area and then west and south along the WMA boundary to the Missouri River, then following the east bank of the Missouri River to the point of origin. (Figure 1. This does not include the NDDOCR property).

No access permit is required but hunters must obtain landowner permission before hunting. After obtaining permission, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov.

- B. That land within the city of Bismarck designated by the Bismarck Chief of Police. (Figure 1). Hunters who desire to hunt within the city limits of Bismarck must first obtain a trespass/access permit from the Bismarck Chief of Police (701-223-1212). City of Bismarck permit holders will be restricted to those dates and locations specified on the trespass permit(s). No orange clothing is required when hunting within the Deer-Bow Herd Reduction areas unless required by city officials. After obtaining a permit, hunters must purchase a Special Deer-Bow Herd Reduction license online at the Game and Fish Department's website at gf.nd.gov.
- C. Private land in Morton County located adjacent to the city of Mandan, starting where the southeast boundary of the city limits of Mandan joins the west bank of the Missouri River, then following the west bank of the Missouri River, in a general southwest direction to a point where it meets the east bank of the Heart River, then following the east bank of the Heart River north to its junction with the southern boundary of the city limits of Mandan then following the city limits east to the point of origin (Figure2).
- No access permit is required but hunters must obtain landowner permission before hunting. After obtaining permission, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov.
- D. USDA-ARS Northern Great Plains Research Lab in Mandan. Hunters must first obtain an access permit available at www.ars.usda.gov/plains-area/mandan-nd/ngprl/. After obtaining a permit, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov (Figure 3).
- E. ND Department of Corrections and Rehabilitation land south of Bismarck. Hunters must first obtain a NDDOCR access permit before hunting on NDDOCR land (Figure 4). Access permits are only available through the NDDOCR. Details, including areas open to hunting, will be determined by the NDDOCR. Hunters must comply with all other applicable deer bow rules and regulations. After obtaining a permit, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov.

City of Fargo

Portions of the city of Fargo and adjacent areas referred to as the City of Fargo Deer Management Zone. This land includes public and privately owned land. All privately owned land requires access permission from the landowner. Hunters who desire to hunt within the described Fargo Deer Management Zone must first obtain a Fargo Deer Management Access Permit from the City of Fargo (701-241-1310).

Restrictions, including areas open to hunting, number of permits, specific dates, and number of licenses, will be determined by the City of Fargo at the time of application. After

obtaining a permit, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov.

City of Minot

Portions of the City of Minot, including private land, referred to as the Minot Deer Management Zone. This land includes public and privately owned land. All privately owned land requires access permission from the landowner. Hunters who desire to hunt within the Minot Deer Management Zone must first obtain a Minot Deer Management Access Permit from the City of Minot (701-857-4711).

A limited number of access permits will be issued for hunting in the Minot Deer Management Zone. After obtaining a permit, hunters must purchase a Special Deer-Bow Herd Reduction license online at the Game and Fish Department's website at gf.nd.gov.

City of Watford City

Portions of the city of Watford City and adjacent areas referred to as the Watford City Deer Management Zone (Figure 5). Hunters who desire to hunt within the described Watford City Deer Management Zone must first obtain a Watford City Deer Management Access Permit from the City of Watford City (701-444-2280).

Restrictions including quantity of access permits, will be determined by the City of Watford City. After obtaining a permit, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov.

City of Portland

Portions of the city of Portland and adjacent areas referred to as the Portland Deer Management Zone (Figure 6). Hunters who desire to hunt within the described Portland Deer Management Zone must first obtain a Portland Deer Management Access Permit from the City of Portland (701-788-2463).

Restrictions including quantity of access permits, will be determined by the City Portland. After obtaining a permit, hunters must purchase Special Deer-Bow Herd Reduction licenses online at the Game and Fish Department's website at gf.nd.gov

Other Firearm and Archery Equipment Restrictions – It is illegal to go afield with a firearm or bow and arrow while intoxicated.

Americans with Disabilities – The Director may make reasonable accommodations to comply with the Americans with Disabilities Act.

5. AIRCRAFT, MOTOR-DRIVEN VEHICLES, AND LIGHTS

It shall be illegal to use all types of aircraft, manned or unmanned, for spotting game 72 hours prior to and during the hunting season. A licensee cannot hunt the same day they are airborne over their hunting unit with the exception of their scheduled passenger airline flight. It is illegal to drive, concentrate, rally, raise, stir up, or disturb game with all types of aircraft, manned or unmanned.

Motor-driven vehicles may not be used to pursue game. Motor-driven vehicles may not be used to retrieve a big game animal until the animal has been taken into possession and legally tagged.

It is illegal to shoot with bow and arrow or firearm while in or on a motor-driven vehicle. Unless otherwise authorized under N.D.C.C., no person may carry a firearm with a cartridge in the chamber in or on a motor-driven vehicle while hunting big game animals. The entire cylinder of a revolver is considered the chamber, requiring the revolver to be completely unloaded. Handguns with removable magazines or clips must have the magazine or clip removed from the firearm if the magazine or clip contains any loaded shells. It is illegal to carry any muzzleloading firearm in or on a motor-driven vehicle with a percussion cap or primer on the nipple or powder in the flash pan.

No person may use a motor-driven vehicle in the process of hunting big game or aid another in the process of hunting big game unless the motor-driven vehicle is on an established trail. No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (**P**riate **L**and **O**pen **T**o **S**portsmen) property without permission from the landowner, or if posted with signs granting vehicle access. These areas have been entrusted to the public for walking access through written agreements by private landowners. The boundaries of these properties are illustrated in the North Dakota Game and Fish Department's annual PLOTS Guide and on-site by large yellow triangular signs.

It shall be illegal to engage in shining for big game with any artificial light for the purpose of locating or observing big game between sunset of one day and sunrise of the next.

Use of night vision equipment, electronically enhanced light gathering optics or thermal imaging equipment for locating or hunting game is prohibited.

6. BAG LIMITS

Any deer with at least one visible antler is considered an antlered deer.

Resident Deer Bow license holders may take and possess one deer of any type per season and as stated previously for special herd reduction deer bow hunting areas (Section 4).

Nonresident Deer Bow license holders may take and possess one deer of the type described on their license.

Deer Gun license holders may take and possess one deer of the type described on their license. See Section 12 for types of Deer Gun licenses.

Muzzleloader license holders may take and possess one white-tailed deer of the type described on their license.

Gratis license holders may take and possess one deer as described on their license. Gratis holders may not take a mule deer during muzzleloader season.

Youth Deer license holders ages 14 and 15 may take and possess one deer of any species, sex, or age, except in units 3B1, 3B2, 4A, 4B, 4C, 4D, 4E and 4F where a special license is required to hunt antlered mule deer.

Youth Deer license holders ages 11, 12, and 13 may take and possess one antlerless white-tailed deer.

7. TAGGING REQUIREMENTS

IMMEDIATELY after an animal has been killed, the hunter must indicate the date of kill by cutting out the appropriate month and day from the tag provided with the license and attach it to the base of the antler on antlered deer or in a slit in the ear on antlerless deer to prevent its removal.

In no case is it legal to possess or transport an animal unless it is properly tagged. The meat tag must remain with the edible flesh during any transportation and until it is cut up and packaged as food. No person may re-use or attempt to re-use any tag issued. Tags are not transferable.

When any part of an animal is mounted, if the tag is removed from the antlers or ear, the tag must be securely fastened to the back or bottom of the mount and remain there.

8. TRANSPORTATION AND STORAGE

License holders must accompany their game animal, or parts thereof, (excluding hide) during transportation. Except that a permit for the transportation of game may be issued by the Department upon request. Game may be shipped by common carrier in receipt of proper bill of lading. No resident of the state may ship big game or parts thereof (other than hides) out of the state without a permit from the Department.

A deer carcass or boned out meat must be accompanied by the head to the final place of storage. Exception: Tag as currently required, then take two pictures using a cellphone with location and date and time stamp turned on. One picture of the entire animal at the kill site with tag attached, and a second picture of a closeup of the tag so that tag information is readable. Drop off the head at a CWD collection site properly tagged or if you leave the deer head in the field at the kill site, after taking pictures and saving them, the ear or antler with the tag attached must be cut off and accompany the meat or carcass while in transport. The photographs of the tagged deer must be shown to any game warden or other law enforcement officer upon request.

It is illegal to possess or transport another's game animal or parts thereof (excluding hides) without the license holder accompanying or as otherwise permitted. Processed and packaged meat of legally harvested game may only be gifted to another (but not sold, traded or bartered). Un-processed, un-packaged meat of legally harvested game may be gifted (but not sold, traded or bartered) as follows: 1) Prior to reaching the licensee's permanent residence, a transportation permit must be obtained and accompany the game meat. 2) After reaching the licensee's permanent residence if accompanied by the meat tag of the person who harvested the game.

Commercial processors and common carriers may possess any person's legally taken possession limit of game. The meat tag from the individuals license shall accompany the edible flesh through processing and be returned to the individual.

9. AREAS CLOSED TO HUNTING

Unless specifically authorized, federal or state properties such as refuges, sanctuaries, military installations, parks, or historic sites posted no trespassing or no hunting are closed to the hunting of deer.

Exceptions: Portions of Grahams Island State Park in Unit 2L. Several units of the park are open to deer gun and deer bow hunting. In addition to a Unit 2L deer gun hunting license or deer bow hunting license, a special park permit is required for the deer bow hunting only units. Special

restrictions apply when hunting in the park, please contact the park office for additional information and for obtaining permits (701-766-4015).

Portions of Fort Stevenson State Park in Unit 3A3 are open to bow hunting. In addition to a deer bow hunting license, a special park permit is required. Special restrictions apply when hunting in the park. Contact the park office for additional information and for obtaining permits (701-337-5576).

Portions of Fort Ransom State Park in Unit 2G1 are open to bow hunting. In addition to a deer bow hunting license, a special park permit is required. Special restrictions apply when hunting in the park. Contact the park office for additional information and for obtaining permits (701-973-4331).

Portions of Lake Sakakawea State Park in Unit 3B3 are open to deer gun hunting. Wheelchair bound hunting opportunity. In addition to a Unit 3B3 deer gun hunting license, a special park permit is required. Special restrictions apply when hunting in the park. Contact the park office for additional information and for obtaining permits (701-487-3315).

Also closed for the Deer Gun and Muzzleloader seasons is that portion of unit 2L starting at the junction of U.S. Highway 2 and ND Highway 20, then south along ND Highway 20 and ND Highway 57 to the north shore of Devils Lake, then northwest along the north shore of Devils Lake to the west edge of South Creel Township, then north along the township line to ND Highway 19, then east along ND Highway 19 to its junction with U.S. Highway 2, then southeast along U.S. Highway 2 to the point of origin, except Camp Grafton where a limited number of special permits will be issued to disabled veterans. Check with North Dakota National Guard headquarters at Camp Grafton for details (701-662-0200).

In accordance with N.D.C.C. 20.1-08-04.9, nonresidents shall be prohibited from hunting from October 7, 2023 through October 13, 2023 on Game and Fish Department wildlife management areas or Conservation PLOTS (Private Land Open To Sportsmen) areas. Exception: Nonresidents hunting on PLOTS land they own.

10. WANTON WASTE

No person shall kill or cripple any big game animal without making a reasonable effort to retrieve and retain the big game animal in his or her actual custody. No person shall waste, destroy, spoil, or abandon the edible flesh of a big game animal at the place where taken or between that place and either (a) his or her permanent residence, (b) a taxidermist, (c) a common carrier, or (d) a commercial processor.

11. NATIONAL WILDLIFE REFUGE (NWR) PERMITS

Certain National Wildlife Refuges may be open to deer hunting during the Deer Bow and Muzzleloader seasons. Some National Wildlife Refuges will be open during the Deer Gun season, including some requiring a special refuge permit which controls the amount of access during the season. Special refuge permits are determined by lottery and must be applied for through the initial lottery drawing process. In order to receive a refuge permit an individual must first be successful in drawing a unit permit. Contact refuge headquarters for details if planning to hunt deer during any season.

Refuges Requiring Permits

REFUGE	PERMITS	UNIT	RESTRICTIONS
Upper Souris NWR 701-468-5467	175 Antlered	3A2	Only holders of refuge permits may hunt antlered deer on Upper Souris NWR or Tewaukon NWR. Refuge permit holders may hunt off the refuge anywhere in the unit. No refuge permit is required to hunt antlerless deer on Upper Souris NWR or Tewaukon NWR.
Tewaukon NWR 701-724-3598	15 Antlered	2G2	
J. Clark Salyer NWR 701-768-2548	175 Antlered	3A4	Only holders of refuge permits may hunt antlered deer on the refuge and permit holders may <u>not</u> hunt off the refuge. No refuge permit is required to hunt antlerless deer.

National Wildlife Refuges are open to deer hunting during the Youth Deer season. Youth hunters are encouraged to contact refuge headquarters for details.

12. LICENSES AVAILABLE BY SEASON

Deer Bow – Resident – not limited.

Nonresident – General statewide white-tailed deer are not limited. License for any deer are limited to 862.

Youth Deer –

“I Tag” – Ages 14 and 15 – Valid for any deer in specific units (units 3B1, 3B2, 4A, 4B, 4C, 4D, 4E and 4F). License is valid only for a specific unit and hunters must hunt only in that unit during the Youth Deer season and the Deer Gun season. These licenses will be issued by lottery.

“I Tag” Licenses Available	3B1 – 20	4C – 20
	3B2 – 20	4D – 25
	4A – 15	4E – 15
	4B – 30	4F – 15

“H Tag” – Ages 14 and 15 – Not limited and are valid statewide for any deer except in units 3B1, 3B2, 4A, 4B, 4C, 4D, 4E & 4F where these licenses are not valid for antlered mule deer.

Additional licenses may be issued for youth applicants. These licenses will be granted even after all regular season licenses have been issued.

Muzzleloader – A maximum of 511 licenses are available for statewide antlered white-tailed deer. A maximum of 511 licenses are available for a statewide antlerless white-tailed deer.

Deer Gun – For the 2023 Deer Gun season, 53,400 licenses, including gratis licenses, will be issued. Special permits designating the type of deer and unit are a part of the Deer Gun license.

16 ^{1/2} DAY SEASON
November 10 (12 Noon) - November 26

Mgmt Unit	Hunting Unit	DEER TYPE											
		TYPE A Any Antlered Deer--either species		TYPE B Any Antlerless Deer--either species		TYPE C Antlered White-tailed Deer		TYPE D Antlerless White-tailed Deer		TYPE E Antlered Mule Deer		TYPE F Antlerless Mule Deer	
Turtle Mtns	1	(150)	300	(250)	200								
Red River	2A	(300)	400	(300)	400								
	2B	(300)	1,000	(200)	800								
	2C	(300)	800	(100)	500								
Pembina Hills	2D	(100)	600		400								
Sheyenne	2F1	(200)	900	(200)	700								
	2F2	(100)	800	(100)	600								
	2G	(200)	400	(100)	200								
	2G1	(500)	700	(500)	500								
	2G2		1,100		900								
Coteau	2E	(200)	700	(100)	400								
	2H	(200)	900	(200)	700								
	2I	(300)	1,000	(200)	700								
	2J1	(200)	800	(200)	600								
	2J2	(200)	800	(200)	700								
	2K1		900		800								
	2K2	(300)	1,000	(300)	800								
	3A1		2,200		2,100								
	3A3		1,300		1,300								
Devils Lake	2L	(100)	300	(100)	200								
Souris	3A2		1,400		1,300								
	3A4		1,300		900								
Missouri	3B1					(100)	200	(100)	200	(400)	200	(400)	100
	3B2						200		200	(100)	200	(300)	100
	3B3		300		200		100		100				
	3C		300		300								
Slope	3D1		400		400		100		100				
	3D2		600		600		100		100				
	3E1		500		500		200		200				
	3E2		700		700	(50)	150	(50)	150				
	3F1		400		400		400		400				
	3F2		1,300		1,450		850		850				
Badlands	4A						200		200	(150)	150	(200)	50
	4B						200		200	(250)	300	(300)	100
	4C					(50)	150	(50)	150	(200)	200	(200)	50
	4D						200		200	(150)	250	(250)	100
	4E						200		100	(150)	150	(200)	50
	4F					(100)	200	(100)	200	(50)	150	(200)	100
	TOTALS	(3,650)	24,100	(3,050)	20,250	(300)	3,450	(300)	3,350	(1,450)	1,600	(2,050)	650

A change from the previous year's issued Deer Gun licenses is indicated to the left of this years allocation. A decrease is indicated by (x).

**ATTENTION WHITE-TAILED DEER HUNTERS
IN UNITS 4B, 4C, 4D, & 4E**

White-tailed deer license holders for units 4B and 4C must hunt in their assigned unit for the first 2½ days (November 10-12, 2023). For the remainder of the Deer Gun season, they may hunt either or both units.

White-tailed deer license holders for units 4D and 4E must hunt in their assigned unit for the first 2½ days (November 10-12, 2023). For the remainder of the Deer Gun season, they may hunt either or both units.

13. ADDITIONAL CONCURRENT SEASONS

Additional seasons may be proclaimed for antlerless deer only and will run concurrently with the deer gun, muzzleloader, and deer bow seasons, if the Game and Fish Director determines after the regular lottery that an adequate number of licenses remain unissued. These concurrent season licenses may be used during any open season, provided the unit, sex and species printed on the license is adhered to. Only firearms and archery equipment, as defined in Sec. 4, that are legal during the appropriate season may be used. Persons who have not reached the age of fourteen by the end of the calendar year are also eligible for a concurrent season license, but these licenses will be issued as archery only.

14. SPECIAL ALLOCATION HUNTING LICENSES

Licenses for the Injured Military Wildlife Project of ND – The Director shall issue four any deer and six white-tailed deer licenses annually to the injured military wildlife project for distribution. A license issued under this subsection is valid during the period of the Deer Bow season.

Mule Deer Foundation – The Director shall issue one mule deer license, valid for the 2023 hunting season. The license is to be raffled or auctioned under rules adopted by the Director. The raffle or auction proceeds shall be used for mule deer conservation in the state of North Dakota.

Outdoor Adventure Foundation - In accordance with N.D.C.C 20.1-05.1-01(9), the Outdoor Adventure Foundation will be provided up to four any white-tailed deer and up to three any deer licenses to hunt the species indicated on the license in the manner, places, and times prescribed in this proclamation with the exception of qualifying youth, who may use any weapon that is legal in any season for that species when hunting on private land with written permission from the landowner.

15. DISCRETIONARY SPECIAL ALLOCATION HUNTING LICENSES

If determined appropriate by the Director based on the sustainability of the species population the Director may issue to eligible organizations no more than ten white-tailed deer licenses in accordance with N.D.C.C 20.1-05.1-02.

16. VIOLATIONS AND PENALTIES

The following violations have the listed penalties:

- * Hunting before or after legal hours (Section 1) up to 30 minutes--penalty--\$100. In excess of 30 minutes--Class B misdemeanor.
- * A person afield legally hunting with a firearm in or on a vehicle with a cartridge in the chamber (Section 5) --penalty--\$25.
- * Use of motor-driven vehicle in a restricted area (Section 5)--penalty--\$50.
- * Failing to accompany, possessing or transporting another's game animal or parts thereof excluding hides (Section 8)--penalty--\$100.
- * Hunting with a centerfire rifle in an area closed to centerfire firearms (Section 4)--penalty--\$100.
- * Use of illegal equipment (Section 4 - Deer Bow season 1b)--penalty--\$100.
- * Failure to possess the meat tag before being packaged as food or during transportation (Section 7) --penalty--\$250.
- * Failure to possess or show properly tagged ear, antler or photographs (Section 8) --penalty--\$250

GIVEN UNDER MY HAND and the Great Seal of the State of North Dakota this

8th day of May, 2023.



Doug Burgum
Governor

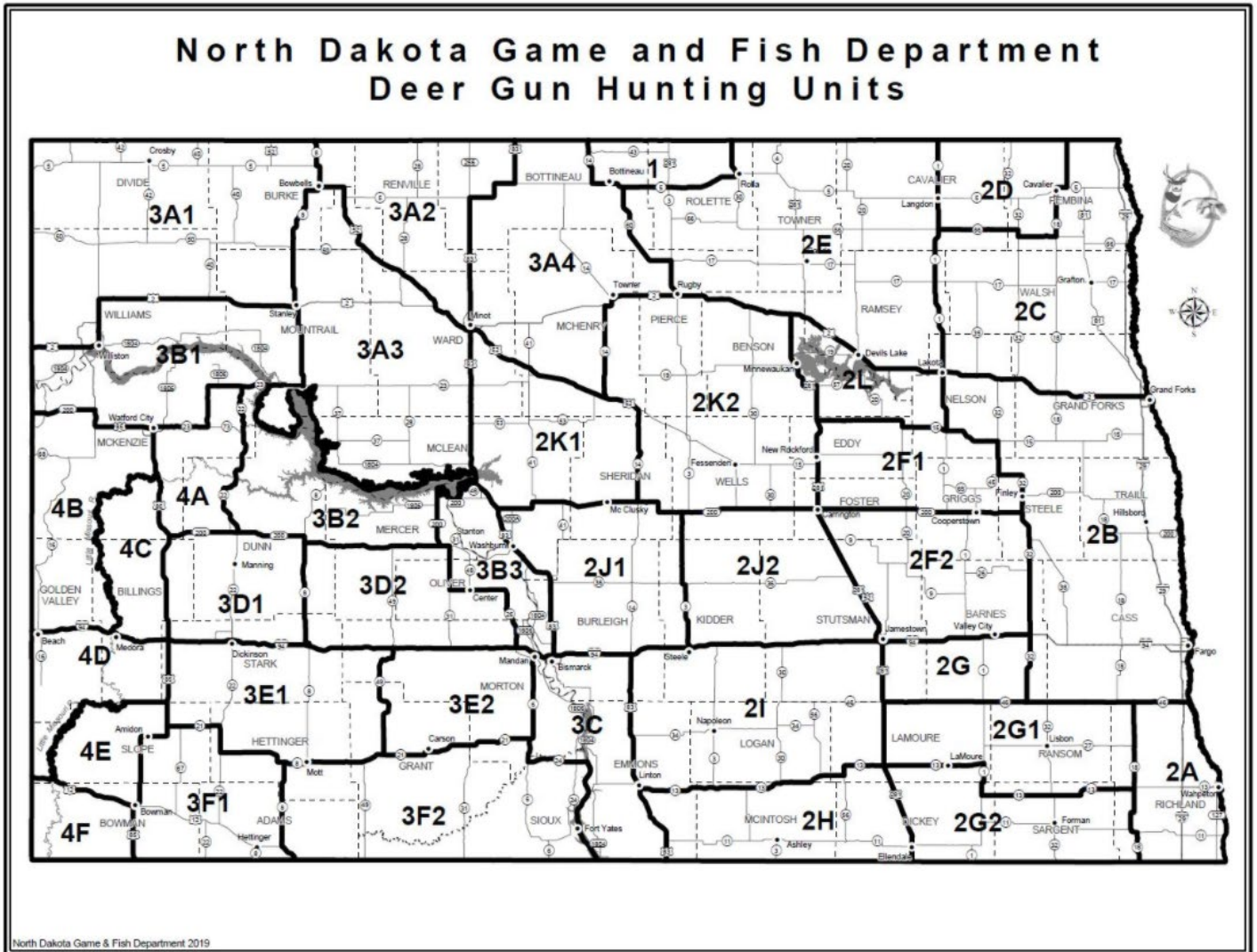
Attest:



Secretary of State

Deputy

17. 2023-2024 DEER GUN HUNTING UNITS



North Dakota Game & Fish Department 2019

ALL UNITS ARE BOUNDED BY INTERSTATE HIGHWAYS, US HIGHWAYS OR NORTH DAKOTA STATE HIGHWAYS AS NOTED ON THE MAP, WITH THE FOLLOWING EXCEPTIONS:

- * Western half of boundary between units 2F1 and 2L – Eddy County Highway 1 heading east from its junction with U.S. Highway 281 at Sheyenne to its junction with ND Highway 20.
- * Boundary between units 3A3 and 3B2 – North shore of Lake Sakakawea. Except for Mathews (de Trobriand) Island and Mallard Island; all islands are part of unit 3B2. Mathews (de Trobriand) Island is part of unit 3A3. Mallard Island is part of unit 3B3.
- * Boundary between units 3B2 and 3B3 – South shore of Lake Sakakawea heading west from U.S. Highway 83 to a point on the shore directly north of where ND Highway 200 turns southward (west of Pick City), then south to ND Highway 200. Mallard Island is part of unit 3B3.
- * Boundary between units 4B and 4C – The Little Missouri River.
- * Boundary between units 3F2 and 3C – The junction of ND Highway 6 and ND Highway 21 heading south on ND Highway 6 to the junction with ND Highway 24, then east on ND Highway 24 and continuing east to a point on the west shore of the Missouri River, then following the Missouri River shoreline south to the South Dakota border.
- * Boundary between units 4D and 4E – The northern Slope County line heading west from its junction with U.S. Highway 85 to the Little Missouri River, then south on the Little Missouri River to U.S. Highway 12.

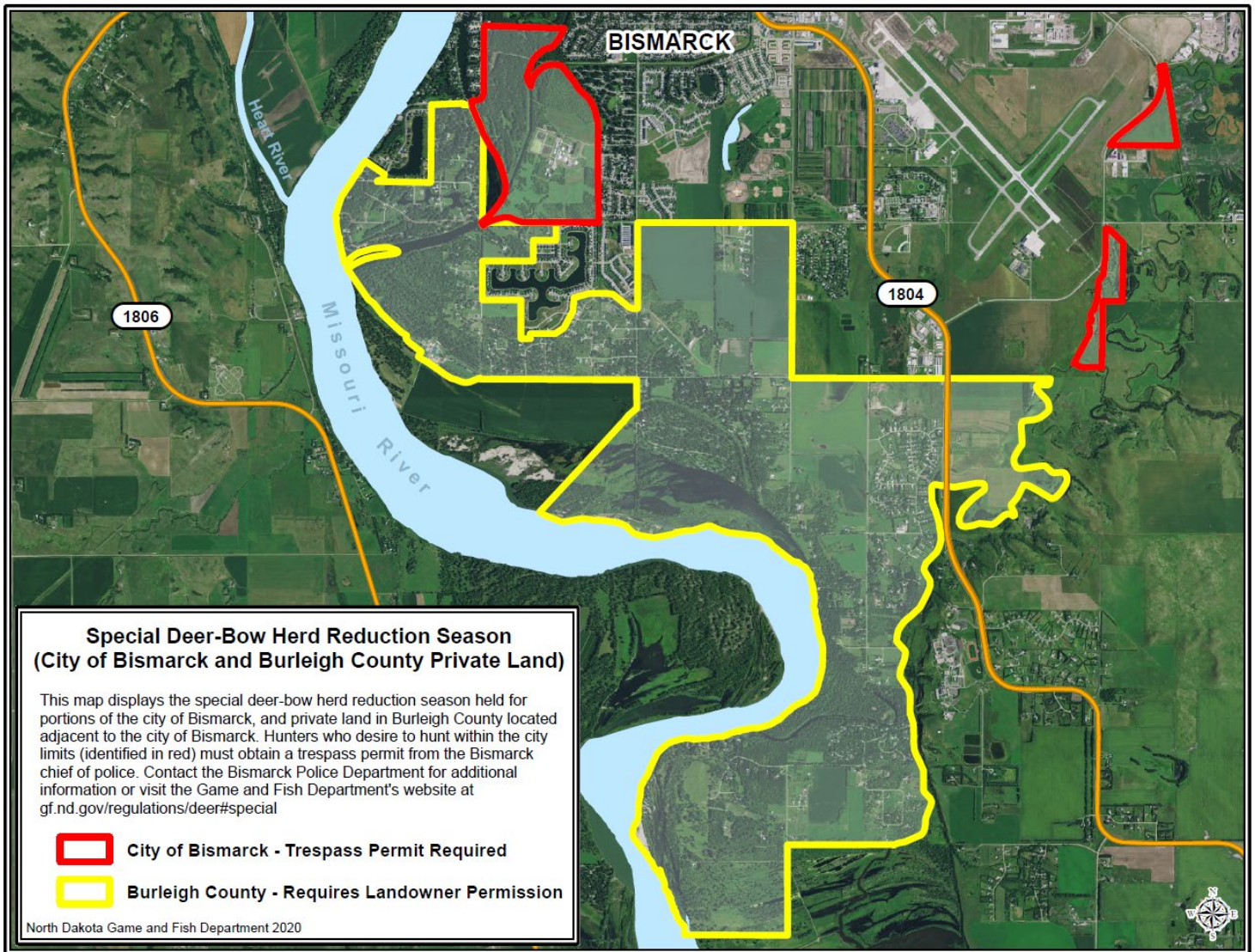


Figure 1. Special Deer-Bow Herd Reduction Season, City of Bismarck and South Burleigh County.

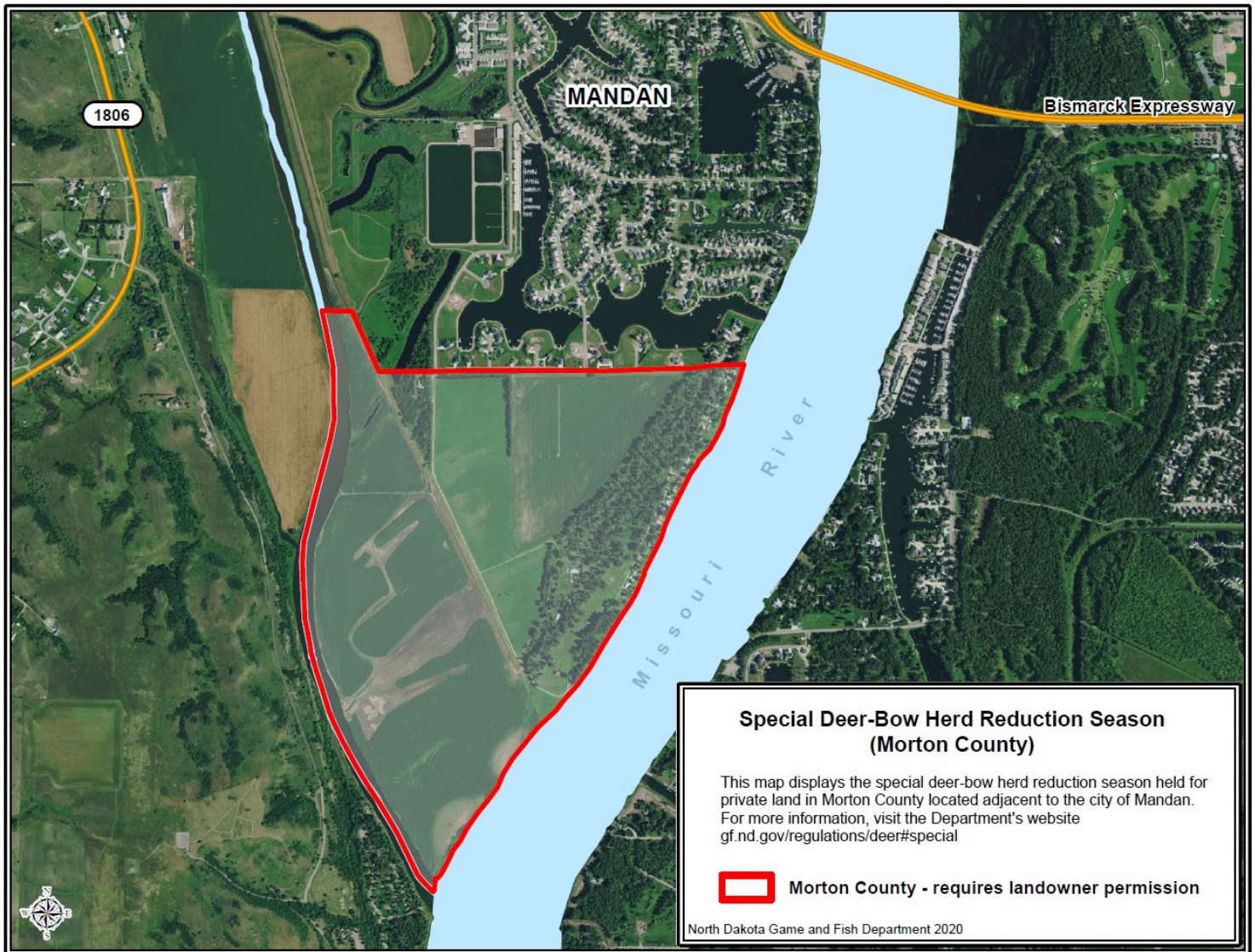


Figure 2. Special Deer-Bow Herd Reduction Season, Morton County.

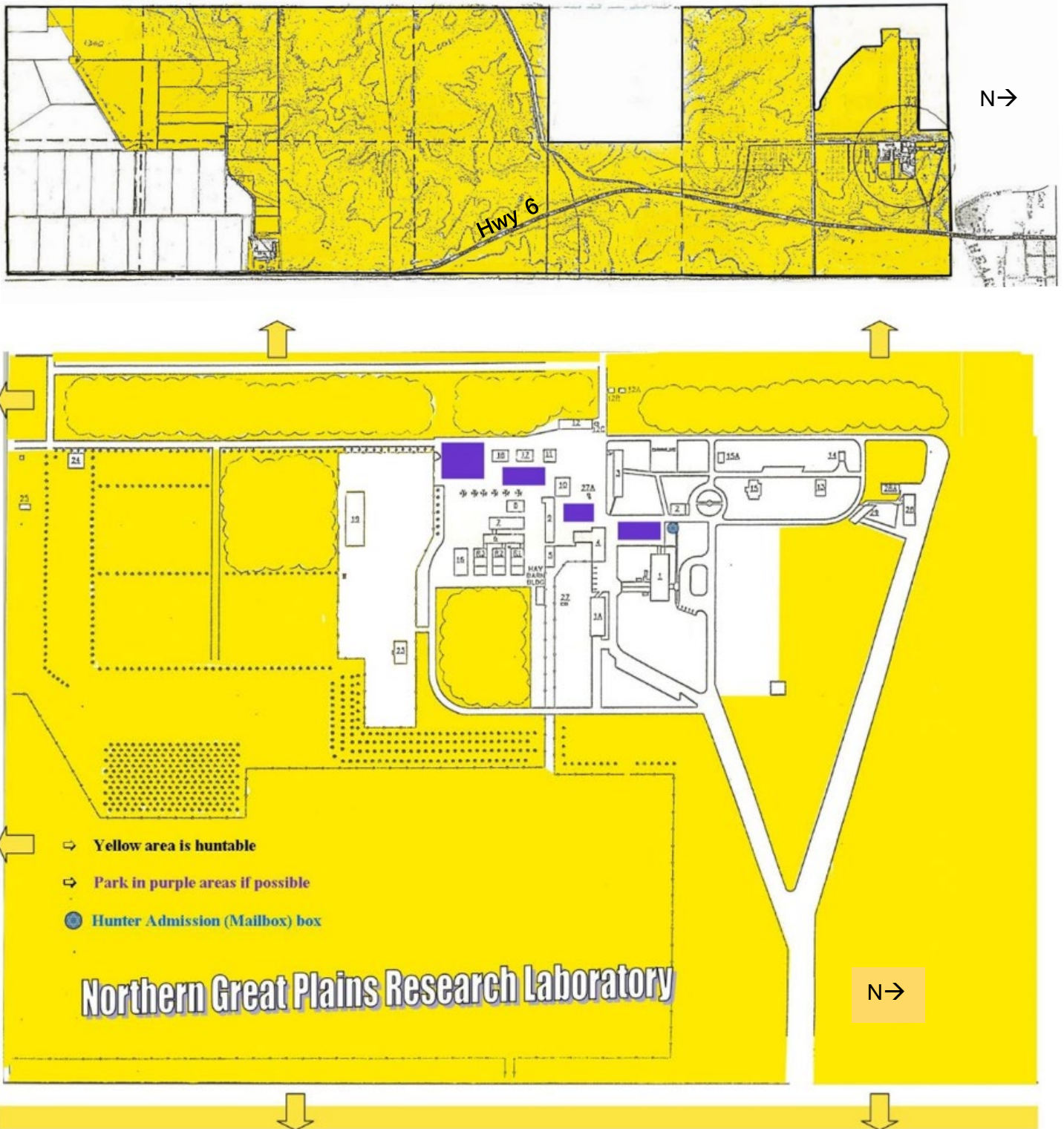


Figure 3. Special Deer-Bow Herd Reduction Season, USDA-ARS Northern Great Plains Research Lab, Mandan.

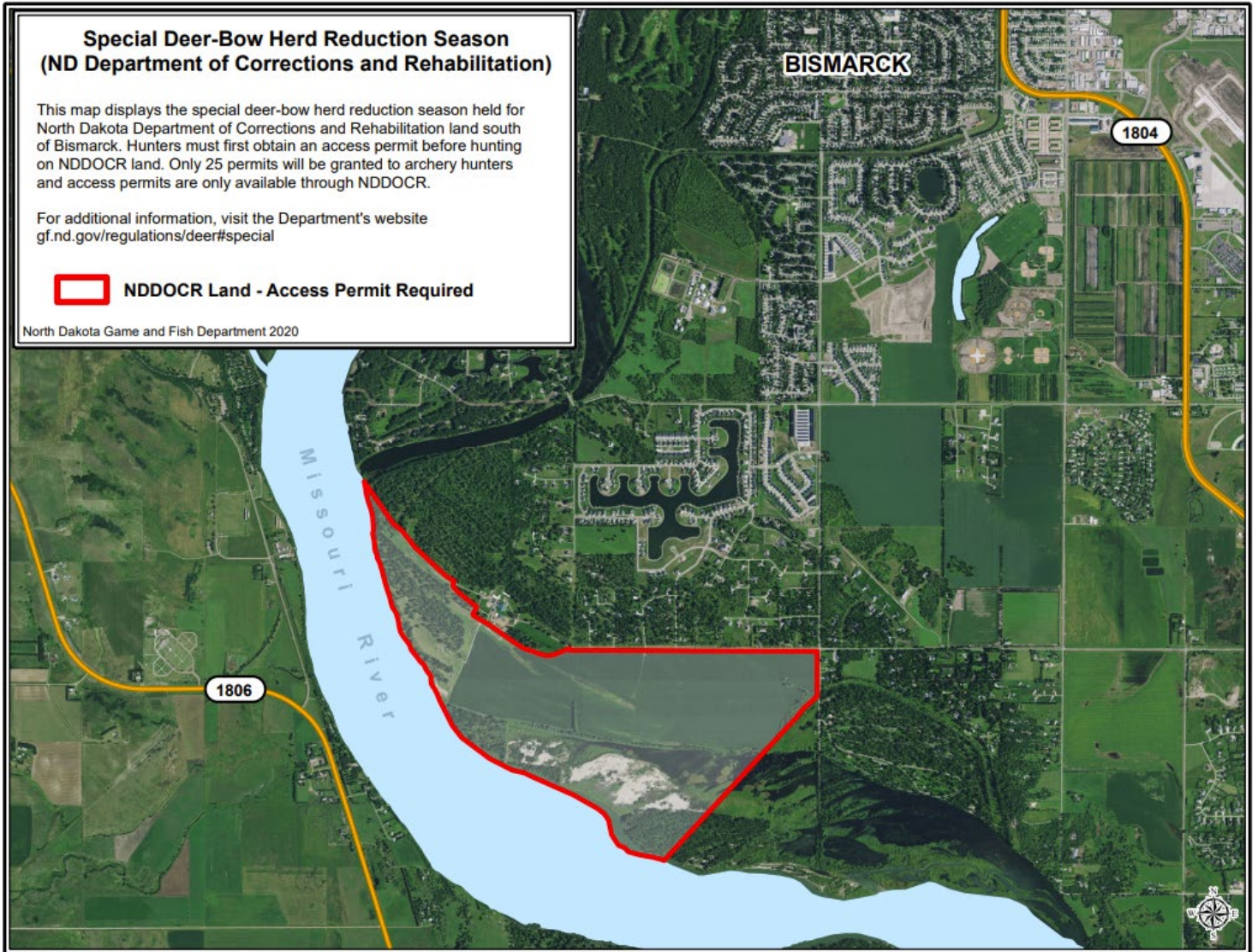


Figure 4. Special Deer-Bow Herd Reduction Season, ND Department of Corrections and Rehabilitation, Bismarck.

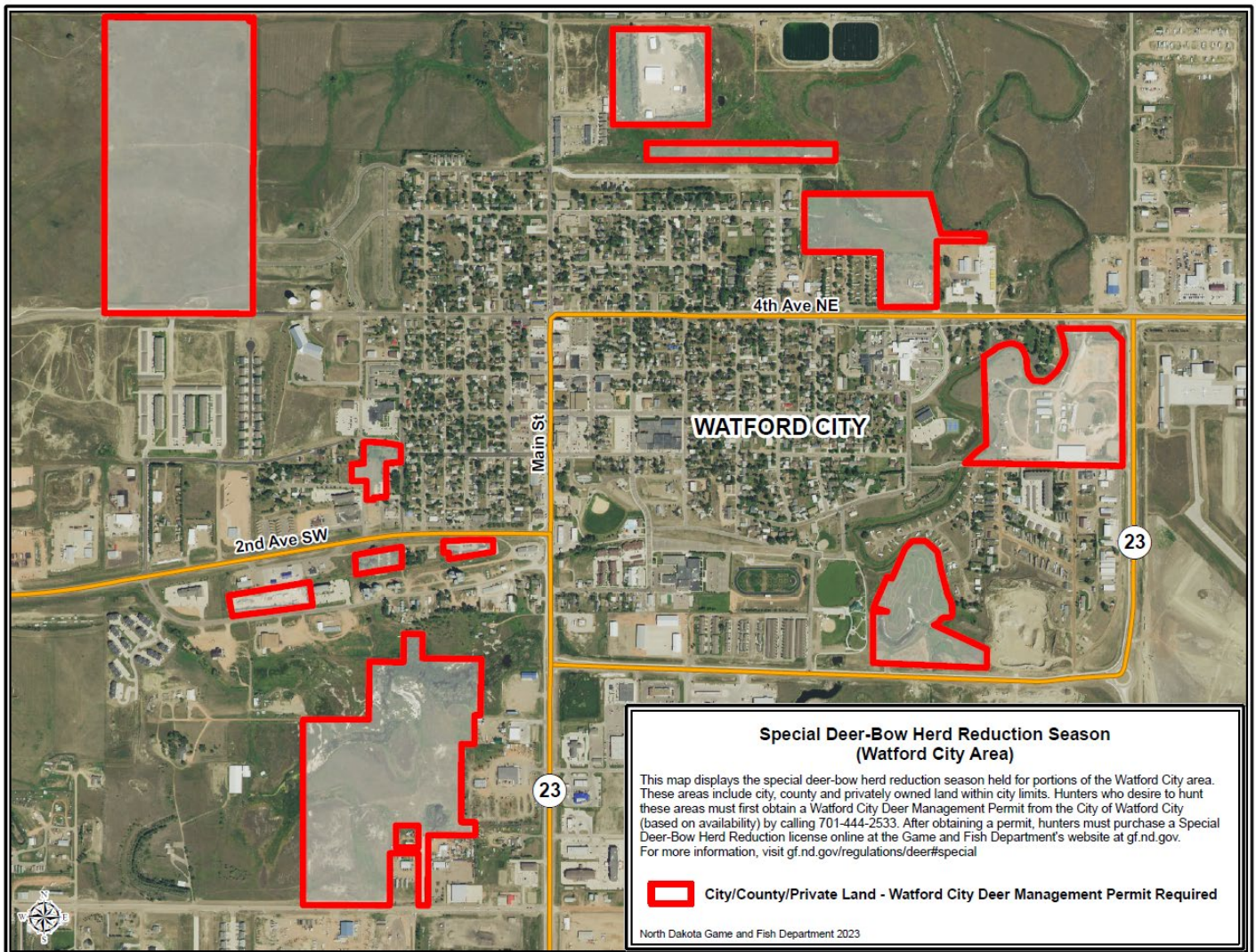


Figure 5. Special Deer-Bow Herd Reduction Season, City of Watford City.

Figure 6. Special Deer-Bow Herd Reduction Season, City of Portland.

