

Deer Drawing 2007

By Jerry Gulke



RON WILSON

There were no changes in 2007 to the Game and Fish Department's bonus point system employed to award deer, pronghorn and turkey licenses to hunters. Even so, after 14 years of use, there are still some questions about how the drawing works.

Let's review.

If you are unsuccessful in drawing your first license choice, and you apply within the next two years, you receive a bonus point. You do not have to apply in the same unit, or for the same deer type, to qualify for a bonus point. You get an additional bonus point each year you apply and do not receive your first license choice, and have applied in the first drawing at least once in the last two years.

You receive additional chances in the first drawing for each bonus point accumulated. For points one through three, you are entered in the drawing two times the number of points you have. For instance, if you have two points you would get four additional chances to be drawn, compared to the person who got his first choice the previous year. If you're both competing for the same license, you have five chances, he or she has one.

When you have accumulated four or more points, the number of additional chances you have at being drawn is determined by cubing your bonus points. So, when you have four points, you will be in the drawing 64 additional times, 125 times if you have five points, and so on. Bonus points are accumulated as long as you do not draw your first license choice and apply in the first drawing at least every other year. You do not accumulate bonus points in years you do not apply.

Each lottery drawing is still random, but the more bonus points you have, the better your odds of being drawn. When you receive your first license choice, you lose your bonus points and start over. Bonus points can only be earned, or used, in the first drawing for each species in each year.

If you apply in a party, the number of bonus points you have in the drawing is equal to the party member with the lowest number of bonus points. You do not lose

your points; you just can't use them when applying in a party with someone who has fewer points. If you are not successful in drawing your first license choice, you retain all your points the following year.

A party application has only one chance to be drawn regardless of the number of applicants in the party. However, when a party is drawn, all members get a license. So, if you and I apply in a party for buck licenses in unit 3A4 as our first unit/first choice, and you apply for a doe license as your first unit/second choice, but I do not and we don't get our first choice, you will not get your second choice even though there were doe licenses available. The reason is: I did not have a second choice, so all party members could not be issued a license, therefore no one in the party gets one. Hunters may want to consider applying individually in a situation like this, or apply in parties where everyone has a similar set of choices.

The license lottery consists of four separate drawings, one for each choice on the application. First, we hold a drawing for the first unit/first deer choice. When those have been issued, we draw for the first unit/second deer choice, then the second unit/first deer choice, and finally the second unit/second deer choice.

Youth licenses, which allow the harvest of a mule deer buck, were limited to 10 percent of the mule deer buck licenses available in the general lottery in units 4A-4F, 3B1, and 3B2. Those lucky enough to draw one of these licenses have to hunt in the unit printed on the license. Applicants who did not receive a mule deer buck license were automatically issued a regular youth license. Youth applicants who did not receive their first choice in 2007 will have a bonus point when they apply in 2008. These licenses are not included in Table 1 because they have no effect on the other license types and the applicants cannot apply for them again.

JERRY GULKE is a Department information technology coordinator.

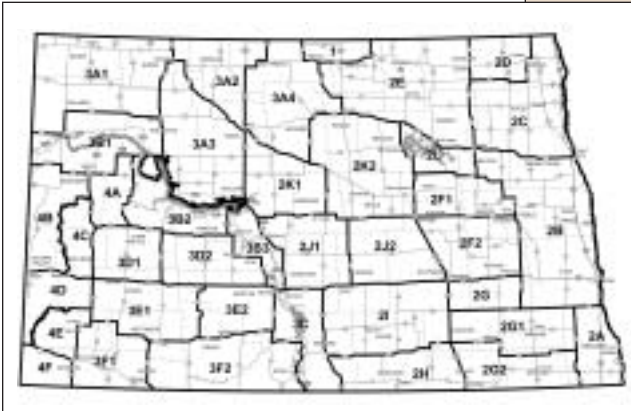
BUILDING BONUS POINTS

Last Received First Choice in:	Chances in 2008 Drawing
2007	1
2006	3
2005	5
2004	7
2003 (4 ³ +1)	65
2002 (5 ³ +1)	126
2001 (6 ³ +1)	217
2000 (7 ³ +1)	344

A muzzleloader buck license was the most difficult to draw in 2007.

2007 Lottery Results

- 148,550 deer licenses, up from 143,500 in 2006.
- 3,400 mule deer buck licenses available, the same as 2006. The number of hunters who applied for these licenses increased from 9,362 in 2006 to 9,769 in 2007.



- 78,186 people applied for deer licenses (not including gratis, nonresident, youth or muzzleloader), up from 76,098 in 2006.
- 70,271 applicants applied for buck licenses as their first choice, but less than half of the licenses available (52,400) were buck licenses.
- With few exceptions, all buck licenses were issued in the first unit/first choice drawing.
- Applicants could have had as many as 15 bonus points, but the highest number of points in the 2007 drawing was 10. This was a little unexpected as the highest number of points the previous year was seven. There must have been someone with a lot of points hiding in a party application last year.
- 1,345 applicants had four or more bonus points, and 1,249 (about 93 percent) drew their first license choice.

More deer licenses than ever, nearly 149,000, were made available to hunters in 2007.

- Mule deer buck license applicants accounted for 38 percent of those with four or more bonus points, and those applying for a muzzleloader buck accounted for an additional 44 percent.

- A muzzleloader buck license was the most difficult to draw, with more than seven times more applicants than licenses. An any-buck license in Unit 3C was second, with more than six times as many applicants as licenses.

- The number of pronghorn licenses available in 2007 increased dramatically, but most of the increase was for doe licenses. In 2006, 9,154 applicants applied for 3,815 licenses compared to 10,328 applicants and 6,095 licenses in 2007. For the first time, hunters could have had more than one pronghorn doe license in several units.

- 6,935 spring turkey licenses were available in 2007, while 6,425 were available in 2006. The number of applicants in 2007 decreased from 8,628 to 8,150.

- The number of fall turkey licenses increased from 7,925 in 2006 to 8,025 in 2007.



Percent of applicants who received their first choice of license in the 2007 deer drawing

LICENSE TYPE	POINTS								OVERALL	LICENSE TYPE	POINTS								OVERALL
	0	1	2	3	4	5	6	7			0	1	2	3	4	5	6	7	
1 A Any Buck	91.2	97.9	100						91.6	3C A Any Buck	7.4	17	19	27.3	100	100			15.3
1 B Any Doe	100	100							100	3C B Any Doe	83.3	100	100						84.5
2A A Any Buck	29.2	58.6	91.5	100	100				40.8	3C C WT Buck	60.5	95.6	100	100					69.5
2A B Any Doe	93.9	93.8	100	100					94	3C D WT Doe	95.2	100							94.8
2B A Any Buck	79.2	99.1	93.8	100	100				82.1	3D1A Any Buck	20.5	51.5	70.6	69.2	100				36.4
2B B Any Doe	99.1	100		100					99.1	3D1B Any Doe	98	100	100						98.3
2C A Any Buck	50.9	89	99.2	100	100				62.5	3D1C WT Buck	95	100	100						96
2C B Any Doe	97.7	100	100						98	3D1D WT Doe	100								100
2D A Any Buck	92.8	100	100	100	100				93.1	3D2A Any Buck	6.2	12.4	26.7	39.4	100				17.7
2D B Any Doe	99.2	100							99.2	3D2B Any Doe	96.2	85.7							95.3
2E A Any Buck	51.6	85.3	96.2	100	100				60.9	3D2C WT Buck	68.9	97.1	100	100					76.6
2E B Any Doe	96	94.1	100						95.9	3D2D WT Doe	100								100
2F1A Any Buck	100	100	100	100					100	3E1A Any Buck	6	22.3	38.6	43.8	100	100	100		19.8
2F1B Any Doe	100	100							100	3E1B Any Doe	97.2	85.7	100						96.3
2F2A Any Buck	42.4	83	86.1	100	100				55	3E1C WT Buck	56.6	89.4	100	100					66.6
2F2B Any Doe	96.6	95.7							96.6	3E1D WT Doe	100								87.5
2G A Any Buck	78	98.7	100		100				81.2	3E2A Any Buck	8	27.6	34.1	44.6	100				22.7
2G B Any Doe	99.2	100							99.3	3E2B Any Doe	92.9	100	100	100					94
2G1A Any Buck	64.3	95.6	97.1	100		100			71.2	3E2C WT Buck	97.2	100	100		100				97.8
2G1B Any Doe	97.9	100	100	100					98	3E2D WT Doe	100								100
2G2A Any Buck	86.9	100	100						88.1	3F1A Any Buck	10.5	25.5	30.9	48.6	100	100			21
2G2B Any Doe	97	100							97.1	3F1B Any Doe	100	100	100	100					100
2H A Any Buck	42.4	81.6	86.8	100		100			55.5	3F1C WT Buck	100	100	100	100					100
2H B Any Doe	96.4	100	100						96.6	3F1D WT Doe	100	100							100
2I A Any Buck	35.6	75.8	91.1	91.7	100				51.8	3F2A Any Buck	7	19.7	23.1	37.2	100				17.9
2I B Any Doe	96.7	94.4	100	100					96.6	3F2B Any Doe	93.2	100							92.6
2J1A Any Buck	8.3	24.8	38.5	55.9	98	100	100	100	26.1	3F2C WT Buck	98.6	100	100	100	100				98.8
2J1B Any Doe	95.2	92.3	100						94.9	3F2D WT Doe	100								100
2J2A Any Buck	77.9	98.4	100	100					80.6	4A C WT Buck	23.3	58.8	68.2	100					41.5
2J2B Any Doe	97.1	100		100					97.2	4A D WT Doe	100	100							100
2K1A Any Buck	16	37.9	52.2	71.6	100	100			30.4	4A E MD Buck	8.9	22.1	32.3	45.8	100	100			25.1
2K1B Any Doe	96.6	92.9	100	100					96.4	4A F MD Doe	95	66.7	100		100				93.5
2K2A Any Buck	29.9	66.3	85	93.2	100	100			48.4	4B C WT Buck	90.8	91.7	100						91
2K2B Any Doe	97.4	100	100						97.5	4B D WT Doe	100								100
2L A Any Buck	99.8	100	100	100					99.8	4B E MD Buck	7.4	21.9	33.6	32.4	100	100	100	100	23.6
2L B Any Doe	100	100							100	4B F MD Doe	94.9	83.3	66.7	100					92.8
3A1A Any Buck	45.8	83.4	93.1	100					56.3	4C C WT Buck	82.6	100	80	100					84.3
3A1B Any Doe	93.2	100	100						93.9	4C D WT Doe	100		100						100
3A2A Any Buck	45.6	83.5	94.7	100					56.9	4C E MD Buck	3.6	0.4	15.3	19.6	91.3	100	100	100	16.1
3A2B Any Doe	91.7	91.7	100						91.8	4C F MD Doe	100	75	75		100				95.9
3A3A Any Buck	18	39.8	66.3	70.6	100			100	32.1	4D C WT Buck	97.5	100							97.8
3A3B Any Doe	97.9	100	100	100					98.1	4D D WT Doe	100								100
3A4A Any Buck	51.9	88.3	97	100					61.2	4D E MD Buck	9.9	31.8	39.1	45.1	100	100	100		27.4
3A4B Any Doe	96.7	100		100					96.9	4D F MD Doe	98.5	93.3	100						97.6
3B1C WT Buck	20.2	49.8	72.7	75.9	100		100		36.7	4E C WT Buck	100	100	100						100
3B1D WT Doe	95	100	100						95.7	4E D WT Doe	100	100							100
3B1E MD Buck	32.2	67.6	81.3	100	100				47.7	4E E MD Buck	21.4	54.5	67.4	87.5	100	100			40.2
3B1F MD Doe	97.1	100	100						97.7	4E F MD Doe	97.3		100						97.4
3B2C WT Buck	20.7	64.1	72.7	100					39.5	4F C WT Buck	100	100	100	100					100
3B2D WT Doe	90	100							90.5	4F D WT Doe	80								80
3B2E MD Buck	21	62.2	78.9	60	100				39.6	4F E MD Buck	59	86.2	100	100	100				66.4
3B2F MD Doe	100	100							100	4F F MD Doe	96.4	100							96.6
3B3A Any Buck	5.2	14.8	40.2	44.7	100			100	19.2	MUZC WT Buck	2.7	8.2	13.6	21.6	86.5	100			13.4
3B3B Any Doe	92.1	88.9	100						91.9	MUZD WT Doe	100	100	100	100	100				100
3B3C WT Buck	99.1	97.1	100	100	100				99										
3B3D WT Doe	95.8	100	100						96										

CRAIG BHIRLE



Percent of applicants who received their first choice of license in the 2007 Pronghorn drawing.

LICENSE TYPE	POINTS								OVERALL	
	0	1	2	3	4	5	6	7		8
01AA Any Pronghorn	2.1	5.7	9.3	13.9	51.1	80	72.7		100	12.2
01AD Doe/kid	93.1	100	100		100					93.9
01DA Any Pronghorn	2.3	4.2	11	10	68.9	91.4	100		100	12.6
01DD Doe/kid	100	100	100	100						100
02AA Any Pronghorn	4.3	18.9	22.9	38.9	100	100	100			21.7
02AD Doe/kid	100	100	100		100					100
02BA Any Pronghorn	10.5	9.6	22.2	38.7	100	100				19.8
02BD Doe/kid	100		100							100
03AA Any Pronghorn	7.4	25.9	35.9	31.3	100	100	100		100	26.5
03AD Doe/kid	100									100
03BA Any Pronghorn	4.1	7	12	22.4	84.9	95.7	100			16.3
03BD Doe/kid	100	100			100					100
04AAE Any Pronghorn E	3.2	14.2	23.1	31.6	92.5	100				15.5
04AAL Any Pronghorn L	17.4	51.6	61.2	83.3	100	100				36.3
04ADE Doe/kid Early	100	100		100						100
04ADL Doe/kid Late	94.4		100							94.7
04CA Any Pronghorn	13	33.3	33.3	40	100					24.9
04CD Doe/kid		100								100
05AA Any Pronghorn	3.6	21.6	25.9	27.5	90.9		100			15.1
05AD Doe/kid	100	100								100
06AA Any Pronghorn	3.8	12.3	23.1	33.3	100	100				14.4
06AD Doe/kid	100	100	100							100
07AA Any Pronghorn	10	18	31.9	30.6	100					19.3
07AD Doe/kid	100	100		100						100
08AA Any Pronghorn	3.7	11.7	30.4	20	100	100	100			16
08AD Doe/kid	100	100								100
09AA Any Pronghorn	5.8	13	35.5	60.9	100	100				22.9
09AD Doe/kid	100									100
09CA Any Pronghorn	0.8	1.5	4.5	2.9	34.2	33.3		100		4.7
09CD Doe/kid	100	80								96.9
10AA Any Pronghorn	9.2	21.2	37.5	45.2	100	100	100		100	26.7
10AD Doe/kid	100									100
11AA Any Pronghorn	1.4	7.1	13.4	14.3	79.2	100				10.3
11AD Doe/kid	81.8	100								84.6

Percent of applicants who received their first choice of license in the 2007 fall turkey drawing.

LICENSE TYPE	POINTS								OVERALL	
	0	1	2	3	4	5	6	7		8
02 F	100	100	100							100
03 F	100	100								100
04 F	100									100
06 F	100									100
10 F	92.6		100							92.9
13 F	100									100
15 F	100									100
17 F	100									100
18 F	100	100								100
19 F	100	100								100
25 F	100	100								100
27 F	100	100								100
30 F	100	100								100
31 F	100									100
34 F	100	100	100							100
37 F	13.6	36	43.8	43.8						24.9
40 F	64.9									64.9
41 F	73	100	100	100						75.4
44 F	100	100								100
45 F	100									100
47 F	46.1	100	100							51.8
50 F	9.1	12	44.4	100						14.1
51 F	100									100
70 F	69.2	100	100							76.3
98 F	100	100								100
99 F	100									100
R F	45.1	81.2	100	100						52.5

Percent of applicants who received their first choice of license in the 2007 spring turkey drawing.

LICENSE TYPE	POINTS								OVERALL	
	0	1	2	3	4	5	6	7		8
02 S	84.7	100	100							88.9
03 S	63.1	100	100	100	100					69.4
04 S	100	100								100
06 S	100	100								100
10 S	100	100	100		100					100
13 S	100	100								100
15 S	100	100	100							100
17 S	100	100	100	100						100
18 S	100	100	100							100
19 S	76.7	88.9								77.3
25 S	77.5	99.3	100	100						81.5
27 S	92	100	100							92.6
30 S	95.9	100	100							96.4
31 S	100	100								100
34 S	92.9	100								94
37 S	19.2	37.7	47.6	63.6	100					31.5
40 S	50.3	89.5	100							57.8
41 S	65.8	97	100	100						72.1
44 S	100	100	100							100
45 S	100	100								100
47 S	100	100								100
50 S	27.5	62.8	89.3	75	100					41.7
51 S	100	100	100							100
53 S	100									100
70 S	54.3	91.4	95.2	100						66.4
98 S	60.3	97.1	100							67.1
99 S	100	100	100							100
R S	31.6	75.7	94.4	100						45.4