

2011 BIGHORN SHEEP, ELK AND MOOSE HUNTING GUIDE

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This guide is provided for informational purposes and is not intended as a complete listing of regulations. If you desire specific information on regulations and laws, visit the Game and Fish Department website (for season proclamations) or for North Dakota state laws go to www.legis.nd.gov/cencode/T201.html.



SEASON INFORMATION

BIGHORN SHEEP

UNITS B1, B3, B4

Regular Season: October 21-November 3

Bow Only Season: October 14-November 3

Restrictions: Male bighorn sheep only.

MOOSE

UNITS M4, M8, M9, M10, M11

Regular Season: October 7-30

UNITS M5, M6

Regular Season: November 18-December 11

UNITS M4, M5, M6, M8, M9, M10, M11

Bow Season: September 2-25

Restrictions: All moose license holders are able to hunt during the regular season (any legal firearm or bow) and the bow season (bows only) but are restricted to unit and type of moose as designated on license.

ELK

UNITS E1, E2

Bow Season: September 2-25

Restrictions: Restricted to unit and type of elk as designated on license. E1 and E2 license holders are allowed to hunt during the regular season and the bow season. Hunting during the bow season is restricted to legal archery equipment. Orange clothing required when hunting during regular seasons.

UNIT E1

Regular Season: October 7-31; November 25-December 11

Restrictions: Restricted to unit and type of elk as designated on license. Unit E1 license holders are allowed to hunt during the regular season and the bow season. Hunting during the bow season is restricted to legal archery equipment. Antlerless elk only during November 25-December 11 season.

UNIT E2

Regular Season: October 7-December 31

Restrictions: Restricted to unit and type of elk as designated on license. Unit E2 license holders are allowed to hunt during the regular

season and the bow season. Hunting during the bow season is restricted to legal archery equipment.

UNITS E3, E4

Any-Elk September Season: September 2-30
Restrictions: E3 and E4 lottery license holders may hunt in either unit from September 5-30. Landowner preference license holders may hunt only in their unit.

Any-Elk October Season: October 7-31
Restrictions: E3 and E4 lottery license holders may hunt in either unit from October 10-31. Landowner preference license holders may hunt only in their unit.

Any-Elk Extended Season: November 4-December 31

Restrictions: Open to both E3 and E4 September and October season any-elk license holders. Lottery license holders may hunt in either unit. Landowner preference license holders may hunt only in their unit.

UNIT E5

Regular Season: September 2-December 31
Restrictions: Open to all lottery license holders from all units. Hunters may take only the type of elk described on their license.

INFORMATION FOR ALL SUCCESSFUL APPLICANTS

- **Hours of hunting** for all species are 30 minutes before sunrise to 30 minutes after sunset.
- All successful applicants should attend an instructional meeting prior to hunting. The Game and Fish Department will notify licensees of meeting times and places.
- Be prepared to hunt the entire season. Good physical conditioning is desirable because of weather variables and difficult terrain.
- Bighorn sheep, elk and moose are found on both private and public lands. Permission is required before entering posted private land. The Game and Fish Department strongly encourages hunters to make arrangements ahead of time.

ELIGIBILITY

Who May Apply – North Dakota residents are eligible to apply for bighorn sheep, elk and moose licenses. Nonresidents can apply for only a bighorn sheep license. No one may apply for a species for which he/she received a lottery license in previous years. (*Exception: certain preferential landowner licensees.*)

Hunter Education Requirement – Hunters born after December 31, 1961, must complete a certified state or provincial hunter education

course and present the certification card to a license vendor to purchase a North Dakota hunting license. Persons who hunt only on land they own or operate are exempt from this requirement. The apprentice license is not valid for moose, elk or bighorn sheep.

Minimum Age – The minimum age for hunting bighorn sheep, elk or moose is 14 on opening day of the season. Anyone under age 15 afield with firearms must be under direct supervision of a parent, legal guardian or other adult authorized by a parent or guardian.

LICENSING BY COMPUTER OR BY PHONE QUICK – CONVENIENT – EASY

Purchase general licenses and apply for most lottery licenses 24 hours a day — 7 days a week.

Website:
www.gf.nd.gov

Regular license fees apply with no service charge added. Applicants must print out their own license. Those without a printer will receive a confirmation number to carry.

Phone:
800-406-6409

In addition to the license fee(s) a service charge will be added. Service charge will vary depending on amount of transaction.



VISA, DISCOVER AND MASTERCARD ACCEPTED.

LICENSES

General – Licenses are nontransferable. No person may give away, barter or sell an issued license.

Bow Only – When applying, an applicant may declare a “bow only” option for bighorn sheep. Declaring the “bow only” option for bighorn sheep allows for a week extension of the season. The bow season for moose or elk is a separate hunting season.

Other Licenses Required – In addition to the bighorn sheep, elk or moose license, hunters must also possess a fishing, hunting and furbearer certificate (\$1) and a general game and habitat license (\$13) or combination license (\$32). All stamps must be affixed to the back of a licensee’s fishing, hunting and furbearer certificate. Stamps and licenses must be signed in ink.

LICENSES AVAILABLE BY SPECIES AND UNIT

BIGHORN SHEEP	Unit B1 - 1 license	(also valid in Unit B2)
	Unit B3 - 2 licenses	(All B1, B3 and B4 licenses are for male bighorn sheep only)
	Unit B4 - 2 licenses	

One additional bighorn sheep license has been auctioned under bid guidelines set forth by the Midwest Chapter of the Wild Sheep Foundation. This license is valid for any open unit.

ELK	Unit E1 Regular Season	70 licenses (15 any, 55 antlerless)
	Unit E2 Regular Season	130 licenses (40 any, 90 antlerless)
	Unit E3 September Season	100 any-elk licenses
	Unit E3 October Season	100 any-elk licenses
	Unit E4 September Season	50 any-elk licenses
	Unit E4 October Season	50 any-elk licenses

One additional elk license is authorized to be raffled by the Rocky Mountain Elk Foundation/Game Warden Museum. This license is valid for any open unit and any elk regardless of age or sex.

MOOSE	Unit M4 - 7 licenses	(4 antlered, 3 antlerless)
	Unit M5 - 5 licenses	(any moose)
	Unit M6 - 15 licenses	(any moose)
	Unit M8 - 25 licenses	(15 any, 10 antlerless)
	Unit M9 - 30 licenses	(15 any, 15 antlerless)
	Unit M10 - 70 licenses	(40 any, 30 antlerless)
	Unit M11 - 10 licenses	(7 any, 3 antlerless)

One additional moose license is authorized to be raffled by the Rocky Mountain Elk Foundation/Game Warden Museum. This license is valid for any open unit and any moose regardless of age or sex.

BAG LIMIT

Bighorn Sheep – One male bighorn sheep.

Elk – One elk of the type designated on license. Type of elk includes “antlerless” or “any” elk.

Moose – One moose of the type designated on license. Type of moose includes “antlered,” “antlerless,” or “any” moose.

All elk or moose with at least one visible antler are considered “antlered.”

HUNTING BIG GAME OVER BAIT

Hunting big game over bait on Department wildlife management areas is prohibited. Hunting over bait is defined as the placement and/or use of bait(s) for attracting big game and other wildlife to a specific location for the purpose of hunting. Baits include but are not limited to grains, minerals, salts, fruits, vegetables, hay or any other natural or manufactured foods. The designation does not apply to the use of scents and lures, water, food plots, standing crops, or livestock feeds being used in standard practices.

Hunting over bait is also not allowed on all U.S. Fish and Wildlife Service national wildlife refuges and waterfowl production areas; U.S. Forest Service national grasslands; and all North Dakota state school, state park and state forest service lands.

TAGGING REQUIREMENTS

Immediately after an animal has been killed, the hunter must indicate the date of kill by cutting out the appropriate month and day from the tag provided with the license, and securely attach it to

the antler on an antlered animal, or in a slit in the ear on an antlerless animal. The tag shall remain in place with the antlers or head until March 31, 2012. After the antlers, head or hide have been removed from the carcass, the carcass tag shall remain with the carcass until the processed meat is consumed, or until March 31, 2012, whichever comes first.

In no case is it legal to possess or transport a bighorn sheep, elk or moose unless it is properly tagged. No person may reuse or attempt to reuse any tag issued. Tags are nontransferable. When any part of an animal is mounted, if the tag is removed from the antlers or ear, the tag must be securely fastened to the back or bottom of the mount and remain there.

Anyone who harvests a bighorn sheep in North Dakota, or possesses any North American wild sheep horns, skulls or heads which were not plugged in his/her state or province of origin, must have them plugged by Department personnel.

Mandatory Elk Harvest Reporting – Elk lottery license holders in units E3 and E4 are required to provide hunter harvest information no later than February 15, 2012. Failure to do so will result in loss of eligibility for all lottery licenses in 2012.

TRANSPORTATION AND STORAGE

License holders must accompany their game animal, or parts thereof (excluding hide), during transportation, unless a permit for the transportation of game is issued by the Department upon request. Game may be shipped by common carrier (shipping companies, commercial meat processors and taxidermists) in receipt of proper bill of lading. A bighorn sheep, elk or moose carcass must be accompanied by the head to the final place of storage. No resident of the state may ship big game or parts thereof (other than hides) out of state without a permit from the Department. It is illegal to possess or transport another’s game animal, or parts thereof (excluding hide), without the license holder accompanying or as otherwise permitted. Processed and packaged meat (cut/ground and wrapped) of legally taken game may be gifted to another. Unprocessed, unpackaged game meat may be gifted as follows: 1) Prior to reaching the licensee’s personal residence a transportation permit must be obtained and accompany the game meat; 2) After reaching the licensee’s personal residence if accompanied by the name and address of the licensee.

Commercial processors and common carriers may possess any person’s legally taken possession limit of game.

FIREARMS AND ARCHERY EQUIPMENT

Legal Firearms – Centerfire rifles of .25 caliber or larger are legal for elk and moose, while .243/6 mm caliber is the minimum allowed for bighorn sheep. Centerfire rifles of .50 caliber or larger using smokeless powder are prohibited. Muzzleloading rifles or single shot muzzleloader pistols of .50 caliber or larger are legal for all three species. Rifles must have a minimum barrel length of 16 inches. Rifled slugs of 20 gauge or larger are legal for shotguns.

Minimum barrel length for shotguns is 18 inches. Handgun (pistol, revolver or single shot) cartridge cases under .40 caliber must be at least 1.285 inches in length and bullets must be at least .257 inches in diameter. Handgun cartridge cases of .40 caliber or larger must be at least .992 inches in length. In addition, any handgun designed to fire a legal rifle cartridge is legal. Fully automatic firearms, full metal jacketed bullets which are nonexpanding, and altered projectiles are prohibited.

Legal Archery Equipment – A bow must be pulled, held and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than the bowstring. Bows used for hunting bighorn sheep, elk and moose must have at least 50 pounds of draw at 28 inches or less draw length. Arrows must be at least 24 inches long, tipped with a metal broadhead, with at least two sharp cutting edges, and have a cutting diameter of at least 3/4 inch (i.e., not able to pass through a 3/4 inch ring). Broadheads used for hunting bighorn

sheep, elk and moose must be unbarbed and have fixed blades (i.e., broadheads with mechanical or retractable blades manufactured to stay open are illegal). Telescopic sights, range finding devices, battery-powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted.

Handheld range-finding devices are legal. Arrows capable of causing damage or injury to the animal in excess of that inflicted by the cutting edges of the broadhead are prohibited while hunting big game with a bow (e.g. explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal). Crossbows are not legal, except with a permit from the Game and Fish director. Hunters may possess handguns while hunting big game with a bow license. However, handguns may not be used to assist in the harvest of the big game animal.

Nonlicensees – No bighorn sheep, elk or moose licensee hunting in the field during the bighorn sheep, elk or moose season may be accompanied by a nonlicensee carrying the same firearm or bow as the licensee. For the purpose of this section “type of firearm or bow” means one of the following: a) centerfire rifles; b) handguns; c) muzzleloading firearms; d) archery equipment; or e) shotguns. A nonlicensee is a person not having a bighorn sheep, elk or moose license for the same season and unit as the person with the license.

ORANGE CLOTHING REQUIREMENTS

All big game hunters are required to wear a head covering and an outer garment above the waistline of solid daylight fluorescent orange color, totaling at least 400 square inches. This requirement doesn't apply during the extended “bow only” portion of the bighorn sheep season (before the regular season opens), or during the elk and moose bow seasons.

OTHER RESTRICTIONS

- It is illegal to go afield with a firearm or bow while intoxicated.
- Firearms must be unloaded and encased within the boundaries of any national park.
- It is illegal to hunt upon the premises of another within 440 yards of any occupied building without the consent of the person occupying the building. This does not prohibit hunting on land owned by neighbors (private or public) even if the land is less than 440 yards from the occupied building.

USE OF ANIMALS

It is illegal to use any animal except horses or mules as an aid in the hunting or taking of big game.

AIRCRAFT, MOTOR-DRIVEN VEHICLES, LIGHTS

- It is illegal to use an aircraft for spotting game 72 hours prior to the hunting season. During hunting season a licensee cannot hunt the same day he/she is airborne over their hunting unit, with the exception of a scheduled passenger airline flight. It is illegal to drive, concentrate, rally, raise, stir up, spot or disturb game with aircraft.
- Motor-driven vehicles may not be used to pursue game.
- It is illegal to shoot with a bow or firearm while in or on a motor-driven vehicle.
- It is illegal to carry a firearm with a cartridge in the chamber in or on a motor-driven vehicle. The entire cylinder of a revolver is considered the chamber, requiring a revolver to be completely unloaded. It is illegal to carry any muzzleloading firearm in or on a motor-driven vehicle with a percussion cap or primer on the nipple or powder in the flash pan.
- Motor-driven vehicles may only be used on established roads or trails. (*Exception: After an animal has been killed and properly tagged, a motor-driven vehicle may be used to retrieve the animal by leaving the established road or trail and proceeding to the carcass by the shortest accessible route and returning to the road or trail immediately by the same route.*)

- Motor-driven vehicles may not be used off established roads and trails for retrieval on state wildlife management areas, U.S. Forest Service national grasslands, Bureau of Land Management lands, federal waterfowl production areas, federal refuges, state school lands, and any other areas where motor-driven vehicles are restricted. (*Exception: Motor-driven vehicles are allowed in the Turtle Mountains and Pembina Hills WMAs for retrieval of moose or elk during the following hours ONLY: 9:30-10:30 a.m.; 1:30-2:30 p.m.; and 1/2 hour after sunset, for one hour. During these specific times, a motor-driven vehicle may be used to make the retrieve by leaving the established road or trail and proceeding to the carcass by the shortest accessible route and returning to the road or trail by the same route.*) Except for hunters having a special disability permit, no person may use a motor-driven vehicle while in the process of hunting big game, or aid another in the process of hunting big game, including travel to and from the hunting location unless the motor-driven vehicle is on an established road or trail.
- Established roads or trails do not include temporary trails made for agricultural purposes.
- No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (Private Land Open To Sportsmen) property without permission from the landowner. These areas have been entrusted to the public for walking access through written agreements with private landowners. The boundaries of these properties are identified by large yellow triangular signs.
- It is illegal to use any artificial light for the purpose of locating or observing big game between sunset of one day and sunrise of the next. State law prohibits any harassment of big game animals.
- The use of night vision equipment or electronically enhanced light-gathering optics for locating or hunting game is prohibited.

AREAS CLOSED TO HUNTING

Federal or state properties such as refuges, sanctuaries, military installations, parks and historic sites posted to trespassing or hunting are closed to hunting.

State school land is open to public access including hunting unless posted with State Land Department signs. Contact the State Land Department for additional information regarding state school lands.

When hunting near the boundaries of closed refuges, sanctuaries, military installations, parks or historic sites – make sure you are familiar with any retrieval restrictions that may apply.

POSTING AND TRESPASS

- Only the owner or tenant, or an individual authorized by the owner, may post land by placing signs giving notice that no hunting is permitted on the land. The name of the person posting the land must appear on each sign in legible characters. The signs must be readable from the outside of the land and must be placed conspicuously not more than 880 yards apart. As to land entirely enclosed by a fence or other enclosure, posting of signs at or on all gates through the fence or enclosure constitutes a posting of all the enclosed land.
- Hunting on posted lands without permission from the owner or tenant is illegal and punishable by suspension of hunting, fishing and trapping privileges for a period of at least one year.
- Any person may enter upon legally posted land (without a firearm or bow) to recover game shot or killed on land where he/she had a lawful right to hunt.
- It is illegal to hunt in unharvested cereal and oilseed crops, including sprouted winter wheat, alfalfa, clover and other grasses grown for seed, without the owner's consent. It is illegal to deface, take down or destroy posting signs.
- Failure to close gates upon exit or entry is a criminal violation punishable by forfeiture of hunting licenses.

ROAD RIGHTS OF WAY

Do not hunt on road rights of way unless you are certain that they are open to public use. Most road rights of way are under control of the adjacent landowner and are closed to hunting when the adjacent land is posted closed to hunting.

WANTON WASTE

No person shall kill, cripple, waste, destroy, spoil or abandon the edible flesh (both front quarters, both hind quarters, and back straps but does not include meat ruined by bullet or natural causes) of any big game animal without making a reasonable effort to retrieve and retain the big game animal in his/her actual custody, at the place where taken and between that place and either (a) his/her personal residence; (b) a taxidermist; (c) a common carrier; or (d) a commercial processor.

HUNTING BY NONTRIBAL MEMBERS ON NORTH DAKOTA INDIAN RESERVATIONS

If an individual hunts exclusively on Indian lands within an Indian reservation, a tribal license is required and a state hunting license is not required. Hunting on nontribal lands within an Indian reservation requires a state hunting license. Game taken legally with a tribal license within an Indian reservation may be possessed and transported anywhere in North Dakota.

Portions of some units are located on Indian reservations. Contact reservation tribal offices for more information.

- **Fort Berthold.** Game and Fish Department, 404 Frontage Road, New Town, ND 58763, (701) 627-4760.
- **Standing Rock.** Game and Fish Department, Box D, Fort Yates, ND 58538, (701) 854-7236.
- **Turtle Mountain.** Department of Natural Resources, Box 570, Belcourt, ND 58316, (701) 477-2600.
- **Spirit Lake.** Fish and Wildlife Department, Box 359, Fort Totten, ND 58335, (701) 766-4221.

MOOSE LANDOWNER PREFERENCE LICENSE

Anyone who owns, or leases for agricultural purposes and actively farms or ranches, a minimum of 160 acres of land in the following units is eligible to apply for landowner preference moose licenses. For 2011, one license is available in M4; zero in M5; two in M6; three in M8; four in M9; 10 in M10; and one in M11. Landowner preference licenses are valid for any moose. Landowner moose license holders may hunt only upon land owned or leased by them and described on their application.

(Exception: In unit M4, landowners with qualifying land located within a designated area may receive a license to hunt the entire unit M4. Individuals who receive a license under this provision must pay the appropriate big game license fee. A successful applicant from this restricted area may not return an unused license to retain eligibility for a license to hunt moose in future years.)

QUALIFYING AREAS FOR M4

Bottineau County Townships	Rolette County Townships
Dalen North - All except Sec. 30, 31 Dalen South - All except Sec. 6, 7, 16-21, 28-36 Roland - All Homen - All Whitteron - Only Sec. 1-6 Cordelia - All except Sec. 31-36	Willow Lake - All Holmes - All except S. Sec. 33-36 Hutchinson - All except S. Sec. 13-36 Baxter - Sec. 4-9, Only N. Sec. 28-33 Gilbert - Sec. 3-10, 15-22, 27-30

If a landowner moose license holder is unsuccessful in harvesting a moose, that person may return the unused license to the Department and apply for a license to hunt moose in future years. *(Exception: licensees on certain qualifying lands in unit M4).* Anyone who receives an additional license is not eligible to participate in the Rocky Mountain Elk Foundation/Game Warden Museum raffle.

ELK LANDOWNER PREFERENCE LICENSE

Anyone who owns, or leases for agricultural purposes and actively farms or ranches, a minimum of 160 acres of land in designated areas is eligible to apply for a landowner preference elk license. For 2011, allocation of these licenses is as follows: unit E1, 10 licenses; unit E2, 19 licenses; unit E3, 30 licenses; unit E4, licenses issued in accordance with exemptions provided under N.D.C.C. 20.1-03-11.7. Individuals who receive a landowner preference license must pay the appropriate big game license fee.

LANDOWNER PREFERENCE ELK LICENSE ELIGIBILITY AREAS

E1 Pembina County T. 162 N. R. 56 W. All except Sec. 1-9, 17-20, 30, 31 T. 162 N. R. 55 W. Sec. 30, 31 T. 161 N. R. 56 W. Sec. 1-4, 9-11	Cavalier County T. 163 N. R. 58 W. Sec. 9, 15, 16, 21-23, 25-28, and South and West of the Pembina River in Sec. 4, 10, 14, 24 T. 163 N. R. 57 W. Sec. 31, 32, 33, and South and West of the Pembina River in Sec. 30 T. 162 N. R. 57 W. Sec. 3-10, 15-18, East 1/2 of 19, 20-22, 26-29, East 1/2 of 30, 33-35 T. 161 N. R. 57 W. Sec. 2-4, 9-16, 22-27, 34-36 T. 160 N. R. 57 W. Sec. 1-4, 10-12
E2 Dunn County T. 148 N. R. 96 W. T. 148 N. R. 97 W. T. 147 N. R. 96 W. T. 147 N. R. 97 W. T. 147 N. R. 95 W. North & West of ND Highway 22 T. 146 N. R. 96 W. T. 146 N. R. 97 W. T. 145 N. R. 97 W. Sec. 1-24	McKenzie County T. 149 N. R. 95 W. T. 149 N. R. 96 W. T. 149 N. R. 97 W. East 1/2 of T. 149 N. R. 98 W. plus Sec. 28, 29, 32, 33 T. 148 N. R. 98 W. T. 147 N. R. 98 W. Sec. 31 NW 1/4 T. 146 N. R. 99 W. Sec. 3 NW 1/4 T. 146 N. R. 98 W. South 1/2 of T. 150 N. R. 95 W. South 1/2 of T. 150 N. R. 96 W. South 1/2 of T. 150 N. R. 97 W.
E3 Billings County T. 137 N. R. 100 W. Sec. 7, 8 SE 1/4, 20 SW 1/4, 28 SE 1/4 T. 137 N. R. 101 W. Sec. 26, 30 NW 1/4, 32 NE 1/4 T. 137 N. R. 102 W. Sec. 4 T. 138 N. R. 101 W. Sec. 8 SE 1/4, 34 T. 138 N. R. 102 W. Sec. 3 SE 1/4, 19, 29 NW 1/4 T. 139 N. R. 100 W. Sec. 1, 19 NW 1/4 T. 139 N. R. 101 W. Sec. 3 NE 1/4 T. 139 N. R. 102 W. Sec. 15 W 1/2, 31 NW 1/4 T. 140 N. R. 100 W. Sec. 1-17, 28 N 1/2 T. 140 N. R. 102 W. Sec. 33 S 1/2 T. 141 N. R. 99 W. Sec. 21 SE 1/4, 30 W 1/2, 31 N 1/2, 32 NE 1/4 T. 141 N. R. 100 W. Sec. 1-18, 20-29, 32-36 T. 142 N. R. 102 W. Sec. 1-18 T. 142 N. R. 101 W. Sec. 1-24 T. 142 N. R. 100 W. Sec. 3-10, 15-22, 27-34 T. 143 N. R. 99 W. Sec. 7 W 1/2, 19 T. 143 N. R. 100 W. Sec. 4, 10 NW 1/4, 14 N 1/2, 17 E 1/2, 31-34 T. 143 N. R. 101 W. Sec. 8 SE 1/4, 21 NW 1/4, 33 W 1/2 T. 143 N. R. 102 W. Sec. 7 NE 1/4, 16, 36 NE 1/4 T. 144 N. R. 100 W. Sec. 13 SE 1/4, 17 SW 1/4, 35 NW 1/4 T. 144 N. R. 101 W. Sec. 31 NE 1/4 T. 144 N. R. 102 W. Sec. 5, 8, 17, 29	Golden Valley County T. 136 N. R. 105 W. Sec. 25 SE 1/4 T. 137 N. R. 103 W. Sec. 2 SW 1/4 T. 141 N. R. 104 W. Sec. 11 SE 1/4 T. 142 N. R. 103 W. T. 142 N. R. 104 W. Sec. 4 NW 1/4 T. 143 N. R. 104 W. T. 143 N. R. 105 W. Sec. 1 NW 1/4 T. 144 N. R. 103 W. T. 144 N. R. 104 W. Slope County T. 133 N. R. 104 W. Sec. 1 NE 1/4 T. 136 N. R. 101 W. Sec. 4 NW 1/4 T. 136 N. R. 103 W. Sec. 9 NW 1/4, 15 NW 1/4, 17 NW 1/4, 18 SW 1/4, 19 NW 1/4, 30 NW 1/4
E4 Billings County T. 141 N. R. 101 W. Sec. 2, 3, 6, 20, 24 T. 142 N. R. 101 W. Sec. 31 T. 140 N. R. 102 W. Sec. 6 T. 141 N. R. 102 W. Sec. 17, 32 T. 142 N. R. 102 W. Sec. 19, 23, 25 T. 141 N. R. 100 W. Sec. 30	Golden Valley County T. 140 N. R. 103 W. Sec. 2, 4 T. 141 N. R. 103 W. Sec. 26

Preferential licenses for units E1 and E2 may be used until filled, in both bow and gun seasons subject to the rules of the season.

Landowner preference licenses are valid for any elk, except that in unit E1 only antlerless elk may be taken November 25 – December 11. Landowner elk license holders may hunt anywhere in the unit where their qualifying land is located. Landowner preference licenses for units E3 and E4 are valid for the September, October and extended seasons.

UNIT DESCRIPTIONS

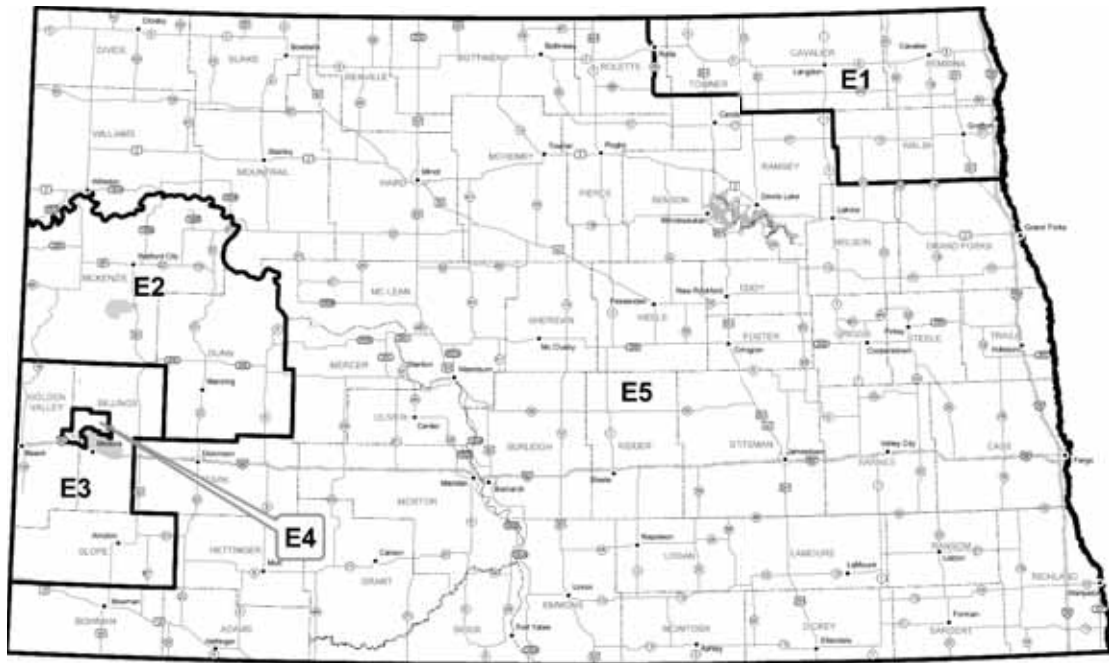
ELK

Unit E1 – Cavalier, Pembina and Walsh counties, and those portions of Rolette and Towner counties north of ND Highway 66 and east of ND Highway 30.

Unit E2 – Dunn and McKenzie counties, excluding all of Theodore Roosevelt National Park.

Unit E3 – Billings, Golden Valley and Slope counties, except that portion of land known as unit E4, and excluding Theodore Roosevelt National Park.

Unit E4 – An area in Billings and Golden Valley counties north of Interstate 94 (excluding all of Theodore Roosevelt National Park), composed of the following land:



E4 Golden Valley County

T.140 N. R.103 W. All N. of Interstate 94
T.141 N. R.103 W. Sec. 25-27, 34-36

Billings County

T.141 N. R.100 W. Sec. 19, 30, 31
T.140 N. R.102 W. All except T.R.N.P. and south of Interstate 94
T.141 N. R.101 W. All except T.R.N.P.
T.142 N. R.101 W. Sec. 25-36
T.141 N. R.102 W. All except T.R.N.P.
T.142 N. R.102 W. Sec. 19-36

Unit E5 – The remainder of the state not included in a numbered unit.

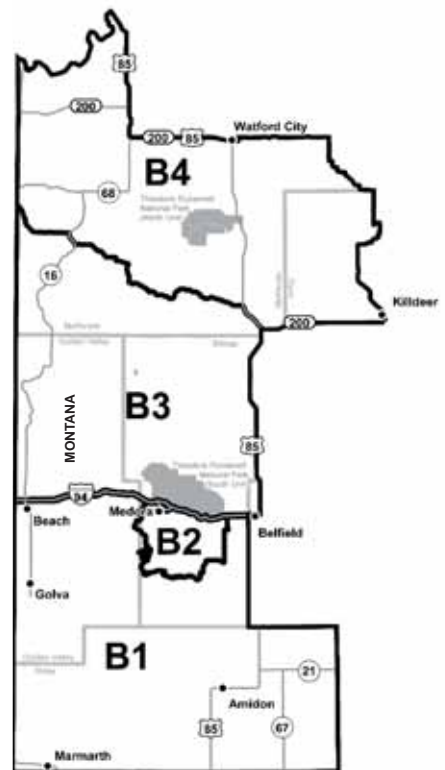
BIGHORN SHEEP

Unit B1 – All of Slope County and those portions of Billings and Golden Valley counties south of Interstate 94 except that portion of land known as unit B2.

Unit B2 – (Additional area open to unit B1 licensee) – Those portions of Billings County starting at the Interstate 94 Fryburg Exit #36, then south to 38th Street, then west to 136th Avenue, then south to 43rd Street – USFS 740, then west to KG Road – USFS 765, then south to Dantz Creek (between Kendley and Moody plateaus), then west to East River Road (FH3) – USFS 742, then north to USFS 794, then west to Little Missouri River, then north to Garner Creek, then west to West River Road – USFS 745, then north to Old Highway 10, then east to Interstate 94, then east to point of origin.

Unit B3 – Those portions of Golden Valley, Billings, Stark and McKenzie counties starting at a point where Interstate 94 enters North Dakota, then following Interstate 94 east to US Highway 85, then north to McKenzie County Road 50, then west to McKenzie County Road 27 – Red Wing Road, then north to McKenzie County Road 38 – Hay Draw Road, then west and north to Montana state line, then south to point of origin.

Unit B4 – Those portions of McKenzie and Dunn counties starting at the intersection of McKenzie County Road 38 – Hay Draw Road and the Montana state line, then south and east to McKenzie County Road 27 – Red Wing Road, then south and east to McKenzie County Road 50, then east to US Highway 85, then south to ND Highway 200, then east to ND Highway 22, then north to McKenzie County Road 53, then west and north to ND Highway 23 (excluding area within Fort Berthold Indian Reservation), then west to US Highway 85, then west and north to the south bank of the Missouri River (Lake Sakakawea), then west along the south bank of the Missouri River to the Montana state line, then south to the point of origin.



MOOSE

Unit M4 – Those portions of Bottineau and Rolette counties bordered on the west by ND Highway 14, on the south by ND Highway 5, on the east by ND Highway 30, and on the north by Canada.

Unit M5 – Those portions of Grand Forks, Nelson, Ramsey and Walsh counties bordered on the north by ND Highway 17, on the west by ND Highway 1, on the south by US Highway 2, and on the east by Minnesota.

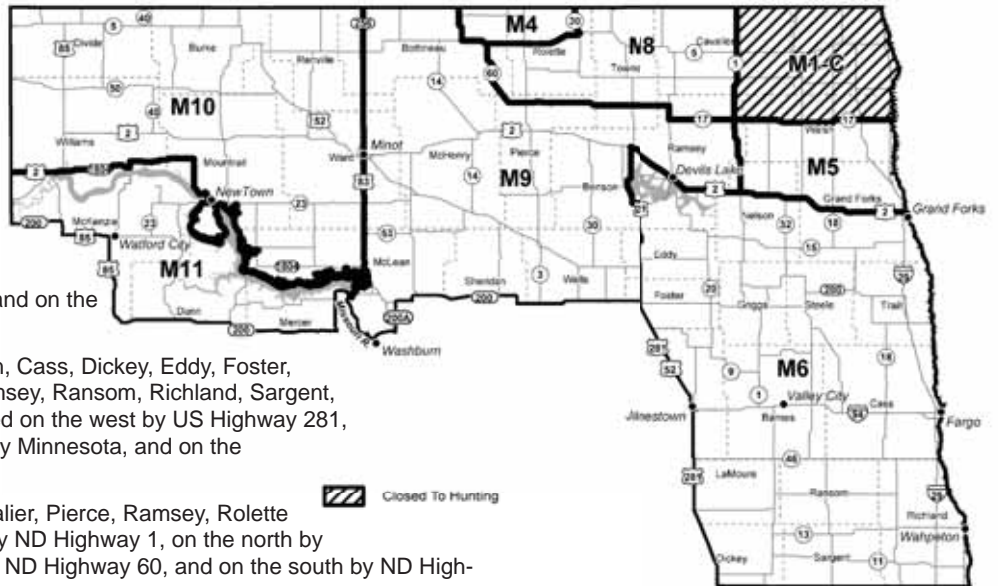
Unit M6 – Those portions of Barnes, Benson, Cass, Dickey, Eddy, Foster, Grand Forks, Griggs, LaMoure, Nelson, Ramsey, Ransom, Richland, Sargent, Steele, Stutsman and Traill counties bordered on the west by US Highway 281, on the north by US Highway 2, on the east by Minnesota, and on the south by South Dakota.

Unit M8 – Those portions of Bottineau, Cavalier, Pierce, Ramsey, Rolette and Towner counties bordered on the east by ND Highway 1, on the north by Canada and hunting unit M4, on the west by ND Highway 60, and on the south by ND Highway 17.

Unit M9 – Those portions of Benson, Bottineau, McHenry, McLean, Towner, Pierce, Ramsey, Renville, Sheridan, Ward and Wells counties bordered on the east by ND Highway 1 and the boundary of hunting unit M6, on the north by hunting units M8, M4 and Canada. The western and southern borders are ND Highway 256 and US Highway 83 to the point where the highway crosses the southern portion of Lake Sakakawea, then west along Lake Sakakawea and south along the Missouri River to Washburn, then north on ND Highway 200A, then east on ND Highway 200 to the junction of US Highway 281 at Carrington. Mallard Island is included within this unit.

Unit M10 – Those portions of Bottineau, Burke, Divide, McLean, Mountrail, Renville, Ward and Williams counties bordered on the east by hunting unit M9, the north by Canada and the west by Montana. The southern border starts at the junction of Montana and US Highway 2 to Williston where it meets up with ND Highway 1804, then continues east along ND Highway 1804 to New Town, then follows ND Highway 23 west to Lake Sakakawea, then following the north shore of Lake Sakakawea to US Highway 83.

Unit M11 – Those portions of Dunn, McKenzie, Mercer, Mountrail and Williams counties bordered on the west by Montana, on the north and east by units M9 and M10, and on the south by a line starting along ND Highway 200 at the Montana border, east to US Highway 85, south along US Highway 85 to ND Highway 200, then along ND Highway 200 to the Missouri River east of Pick City (unit M9).



SUNRISE AND SUNSET TIMES

The time of sunrise and sunset at Bismarck is given below. The sun rises and sets one minute later for each 12.5 miles west of Bismarck and one minute earlier for each 12.5 miles east of Bismarck.

CENTRAL DAYLIGHT TIME

DATE	SUNRISE	SUNSET	DATE	SUNRISE	SUNSET	DATE	SUNRISE	SUNSET	DATE	SUNRISE	SUNSET
SEP 2	7:04	8:21	OCT 1	7:42	7:23	NOV 1	8:25	6:28	DEC 1	8:07	4:57
SEP 3	7:05	8:19	OCT 2	7:43	7:21	NOV 2	8:27	6:26	DEC 2	8:08	4:56
SEP 4	7:06	8:17	OCT 3	7:44	7:19	NOV 3	8:28	6:25	DEC 3	8:10	4:56
SEP 5	7:08	8:15	OCT 4	7:46	7:17	NOV 4	8:30	6:23	DEC 4	8:11	4:56
SEP 6	7:09	8:13	OCT 5	7:47	7:15	NOV 5	8:31	6:22	DEC 5	8:12	4:55
SEP 7	7:10	8:11	OCT 6	7:48	7:13	CENTRAL STANDARD TIME		DEC 6	8:13	4:55	
SEP 8	7:12	8:09	OCT 7	7:50	7:12	NOV 6	7:32	5:20	DEC 7	8:14	4:55
SEP 9	7:13	8:07	OCT 8	7:51	7:10	NOV 7	7:34	5:19	DEC 8	8:15	4:55
SEP 10	7:14	8:05	OCT 9	7:52	7:08	NOV 8	7:35	5:18	DEC 9	8:16	4:55
SEP 11	7:15	8:03	OCT 10	7:54	7:06	NOV 9	7:37	5:16	DEC 10	8:17	4:55
SEP 12	7:17	8:01	OCT 11	7:55	7:04	NOV 10	7:38	5:15	DEC 11	8:18	4:55
SEP 13	7:18	7:59	OCT 12	7:56	7:02	NOV 11	7:40	5:14	DEC 12	8:19	4:55
SEP 14	7:19	7:57	OCT 13	7:58	7:00	NOV 12	7:41	5:13	DEC 13	8:20	4:55
SEP 15	7:21	7:55	OCT 14	7:59	6:58	NOV 13	7:43	5:12	DEC 14	8:20	4:55
SEP 16	7:22	7:53	OCT 15	8:01	6:56	NOV 14	7:44	5:10	DEC 15	8:21	4:55
SEP 17	7:23	7:51	OCT 16	8:02	6:55	NOV 15	7:46	5:09	DEC 16	8:22	4:55
SEP 18	7:24	7:49	OCT 17	8:03	6:53	NOV 16	7:47	5:08	DEC 17	8:23	4:56
SEP 19	7:26	7:47	OCT 18	8:05	6:51	NOV 17	7:49	5:07	DEC 18	8:23	4:56
SEP 20	7:27	7:45	OCT 19	8:06	6:49	NOV 18	7:50	5:06	DEC 19	8:24	4:56
SEP 21	7:28	7:43	OCT 20	8:08	6:47	NOV 19	7:51	5:05	DEC 20	8:25	4:57
SEP 22	7:30	7:41	OCT 21	8:09	6:46	NOV 20	7:53	5:04	DEC 21	8:25	4:57
SEP 23	7:31	7:39	OCT 22	8:11	6:44	NOV 21	7:54	5:03	DEC 22	8:26	4:58
SEP 24	7:32	7:37	OCT 23	8:12	6:42	NOV 22	7:56	5:03	DEC 23	8:26	4:58
SEP 25	7:34	7:35	OCT 24	8:13	6:41	NOV 23	7:57	5:02	DEC 24	8:27	4:59
SEP 26	7:35	7:33	OCT 25	8:15	6:39	NOV 24	7:58	5:01	DEC 25	8:27	5:00
SEP 27	7:36	7:31	OCT 26	8:16	6:37	NOV 25	8:00	5:00	DEC 26	8:27	5:00
SEP 28	7:38	7:29	OCT 27	8:18	6:36	NOV 26	8:01	5:00	DEC 27	8:27	5:01
SEP 29	7:39	7:27	OCT 28	8:19	6:34	NOV 27	8:02	4:59	DEC 28	8:28	5:02
SEP 30	7:40	7:25	OCT 29	8:21	6:32	NOV 28	8:03	4:58	DEC 29	8:28	5:02
			OCT 30	8:22	6:31	NOV 29	8:05	4:58	DEC 30	8:28	5:03
			OCT 31	8:24	6:29	NOV 30	8:06	4:57	DEC 31	8:28	5:04



RAP (REPORT ALL POACHERS) PROGRAM. This program encourages people to report wildlife violations, remain anonymous if they prefer, and receive monetary rewards for convictions based on their information. Anonymous callers will be given a special code number and are not required to give their name. Rewards range from \$100 to \$1,000 depending on the nature and seriousness of the crime. **Call (800) 472-2121.** Call this number only to report game and fish violations. Note: If calling from outside North Dakota, the number is (701) 328-9921. The reward fund is supported by private donations. If you wish to donate to the RAP program, tax deductible contributions can be sent to RAP, Box 188, Valley City, ND 58072-0188.

The NDGFD receives federal financial assistance from the US Fish and Wildlife Service. In accordance with Title VI of the Civil Rights Act of 1964, Section 504 of the Rehabilitation Act of 1973, Title II of the Americans with Disabilities Act of 1990, the Age Discrimination Act of 1975, and Title IX of the Education Amendments of 1972, the NDGFD joins the US Department of the Interior and its bureaus in prohibiting discrimination on the basis of race, color, national origin, age, disability, sex (in education programs or activities) and also religion for the NDGFD. If you believe you have been discriminated against in any program, activity, or facility as described above, or you desire further information, please write to: ND Game and Fish Department, Attn: Chief Administrative Services, 100 N. Bismarck Expressway, Bismarck, ND 58501-5095 or to: US Fish and Wildlife Service, Attn: Civil Rights Coordinator, 4401 N. Fairfax Drive, Mail Stop: MBSP- 4020, Arlington, Virginia 22203. **If you are disabled and desire application information for hunting and fishing opportunities in this state please contact the Department at 701-328-6300.** The TTY/TTD (Relay ND) number for the hearing or speech impaired is 1-800-366-6888.



For additional hunting information visit www.gf.nd.gov