ND Varsity Archery Tournament Rules

1. Eligibility Varsity Archery Competitions are open to students in grades 9-12.

i. Students must be currently involved in a NASP program or have previous NASP experience. Individual coaches should determine if an archers previous experience in NASP is extensive enough and/or recent enough that they can competently and safely participate in the Varsity Archery Program.

2. Equipment Only ISC approved equipment kits may be used in the tournament.

If after the 10-meter practice end begins an archer is found to be using disallowed equipment, the archer is subject to disqualification.

3. Bows

- i. Genesis, GenX, Pro and Genesis Mini may be used may be used.
- ii. All bows must be on bow racks for range official inspection before shooting begins. Once inspected, the bow must remain on the range unless a repair is needed and approved by a lane official.
- iii. The bow's grip must be in place and unmodified. Changing the shape by removing material or adding material, including tape would be a disallowed modification.
- iv. Only tied on d-loops may be used
- v. Only ISC stabilizers may be used.
- vi. Only ISC Sights may be used
- vii. Only ISC peep may be used
- viii. The bowstring and cables may be 'after-market' but of the same approximate length.
- ix. A bow may be personalized by painting, stickers, etc.
- x. The arrow rest must be original ISC equipment and unmodified.
- xi. The bow's draw weight must remain 25 pounds or under and unchanged throughout tournament.
- xii. Except for malfunction, bows must remain downrange of the waiting line once shooting begins.
- xiii. Except for major malfunction the same bow must be used throughout the competition.

4. Arrows: Only the original unmodified Easton <u>aluminum</u> 1820 arrows approved NASP for may be used.

- i. If personal arrows are used, a readily accessible supply of replacements.
- ii. Arrow nocks may be the glue-on or push-in nock or both.
- iii. Arrow points must be the standard; glue-in, cone shaped and weighing 60 grains.
- iv. Arrow vanes must be 3 soft plastic, 2.5-3.0" long and between .4-.6" in height and attached to the shaft with a straight off set of approximately 1.5 degrees. Vanes may be of any brand or shape but must be within the listed dimensions
- v. Personal arrows must have vanes marked for identification. The arrow shaft may be marked, crested, or
- vi. Taped above the mid-point (towards the nock) for identification.

5. Accessories: Only original ISC accessories kits may be used.

i. Archers may wear arm guards and chest

protectors.

- ii. Archers may wear eye patches, or tape on glasses finger or wrist slings are allowed.
- iii. Only ISC original Mechanical release aids may be used.
- iv. Special allowances for physically challenged archers are evaluated on a case-by-case basis.
- v. Participation by the challenged archer is important, other competitors must not be negatively impacted.
- vi. Commonly approved allowances include:
- vii. Wheel chairs are permitted if needed.
- viii. In the case of hearing or visually impaired archers, a coach or parent may provide assistance at the shooting line. A lane official must be alerted before shooting begins. Mouth tabs are permitted for archers whose physical challenges make drawing the bowstring impossible. Archers who use crutches may shoot from a chair or have coach assistance to stand. At official discretion, any bow, arrow, or accessory may be subjected to inspection, including dismantling and weighing. Anyone found using disallowed equipment or modifications will forfeit awards and be disqualified. Disqualification may affect their team's rank.
- 6. Range Set-Up: Each range will have 6 shooting lanes and 6 targets, 1 target per lane. Targets will be placed along a diagonal line ranging in distance from 10 yards to 25 yards from the shooting line. Target 1 will be a minimum of 10 yards from the shooting line and target 6 will be up to 25 yards from the shooting line. Targets 2, 3, 4 and 5 will be between targets 1 and 6.
 - Each target may be facing right or left in order that both sides of the target insert is used. Targets may be shot from the shortest distance to the longest; or from the longest distance to the shortest, depending on individual range layout.
 - ii. The diagonal target line will be approximately 3 yards or meters from the targets.
 - iii. The single, straight or horizontal shooting line, will be divided into 6, 5-foot-wide shooting lanes, each accommodating 2 archers.
 - iv. The waiting line will be at least 4-5 yards or meters beyond the shooting line.
 - v. Coach's Alley' will be delineated between the waiting line and spectators.
 - vi. Shooting lines will support 5-foot-wide shooting lanes accommodating 2 archers per lane.
 - vii. The shooter's label will indicate "Left" or "Right" which designates which <u>half</u> of the 5' wide shooting lane each archer is assigned.

7. Whistle Signals: whistle commands will be used to operate the range.

- i. 5+ whistles for an emergency
- ii. 2 whistles to 'get bow'
- iii. 1 whistle to 'shoot'
- iv. 3 whistles to 'go get arrows'

8. Arrow Handling and Movement about the Range: safety rules must be followed.

- a. While both archers may approach the target when scoring, only one archer may remain at the targets when arrows.
- b. The other archer must be safely behind the target line while arrows are being pulled from the target.
- c. Archers must remain on their feet (standing) and off their knees when pulling arrows.
- d. Arrow points must be covered with one hand and shafts grasped below the vanes with the other hand when walking

e.Order of Shooting

- i. Archers will shoot one practice end of 5 arrows.
- ii. Archers then shoot the first scored end of 5 arrows at this same starting target.
- iii. After shooting and scoring an end of 5 arrows, the archer will move the scorecard **from left to right**.

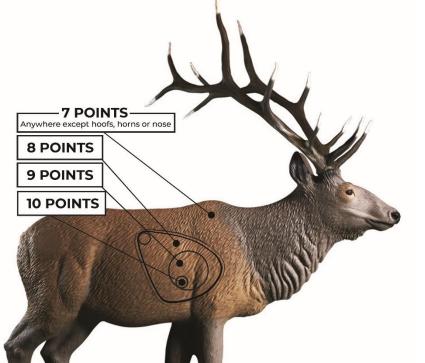
Target line at the next target and move arrows to the next quiver.

When the archer comes to the right end of the range and has not yet shot all 6 targets, the archer will move to the opposite end of the 6-target range and continue shooting and moving to the right until the flight concludes.

- iv. Archers will have 2 minutes to shoot each 5-arrow end.
- v. Dropped arrows will be left on the floor and replaced by a range official.
- vi. An arrow that bounces off the target may be shot again as instructed by range officials.
- vii. An arrow that reaches the target line without hitting the target is considered a shot rather than a dropped or bounced-out arrow and will be scored zero points.
- viii. If an archer is unable to safely use the equipment and follow range protocols that archer may be removed from the competition.
- ix. If the archer's draw weight and draw length aren't sufficient to perform on par with other archers in the tournament the archer may be removed. Shot arrows that fail to reach or stick in the target butts are symptomatic of insufficient performance.
- x. After shooting the last arrow the archer must immediately leave the shooting line, rack the bow, and return behind the waiting line.

9. Scoring:

- i. Only archers and tournament officials will be allowed downrange of the waiting line.
- ii. All arrows should be scored before any arrow or the target's face is touched.
- iii. Moving or pushing an arrow into the target to affect an arrow's score violates.
- iv. The scoring rings are 10, 9, & 8. Any arrow outside the 8-ring but on the animal is scored a 5.
- v. Arrows in the horns (sheep & antelope), antlers (deer), or stump (turkey) are scored zero.
- vi. An arrow **shaft** (not the hole) touching a scoring ring line is awarded the higher point value.
- vii. An arrow that 'robin-hoods' receives the value of the arrow in the target.



ISC 3D Challenge Rules